

RULE-BASED PARADIGMS IN KNOWLEDGE REPRESENTATION

Seminar-Session 2: Declarative Problem Solving with Rules

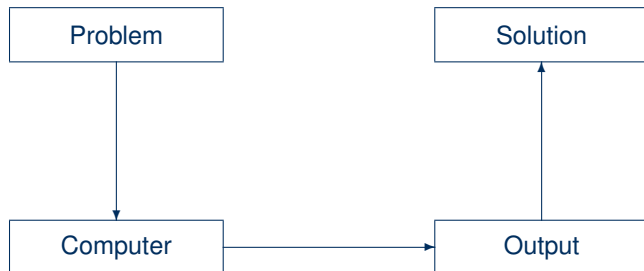
Stefan Ellmauthaler

TU Dresden, 20th October 2021

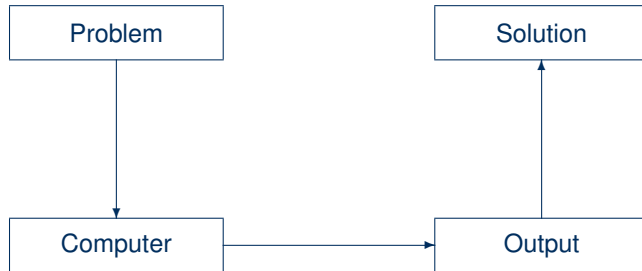
Outline

- 1 Motivation
- 2 Definite Logic Programs
- 3 Variables
- 4 Answer Set Programming
- 5 Further Extensions
- 6 Multi-Contextual Reasoning
- 7 Topics

Computer Science

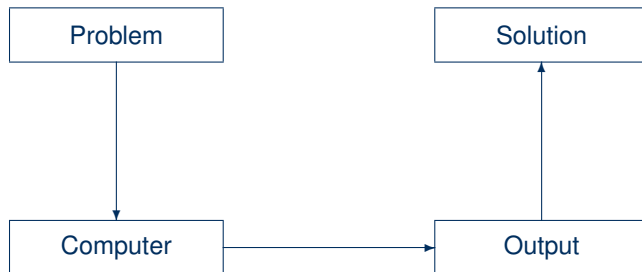


What is the problem? versus **What solves the problem?**



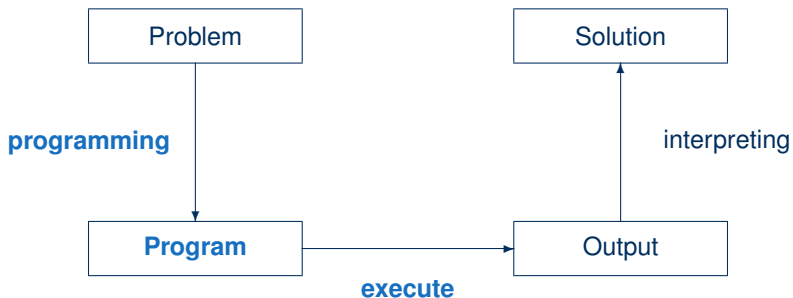
Traditional Programming

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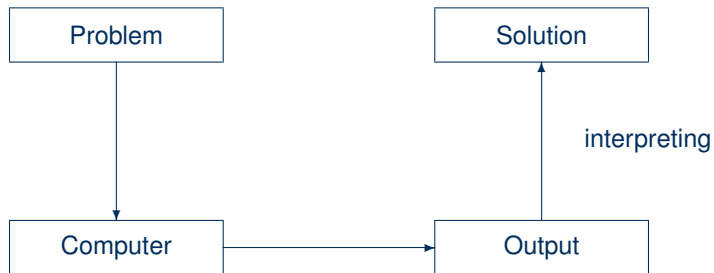
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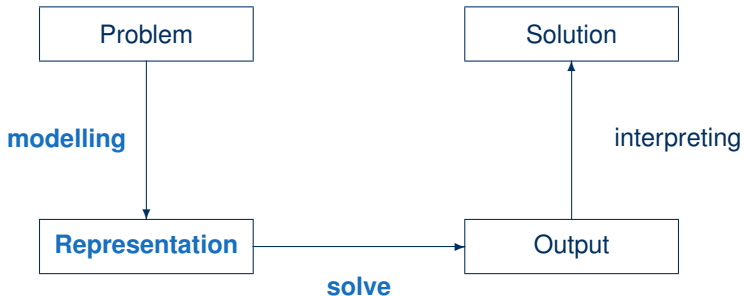
Declarative Problem Solving

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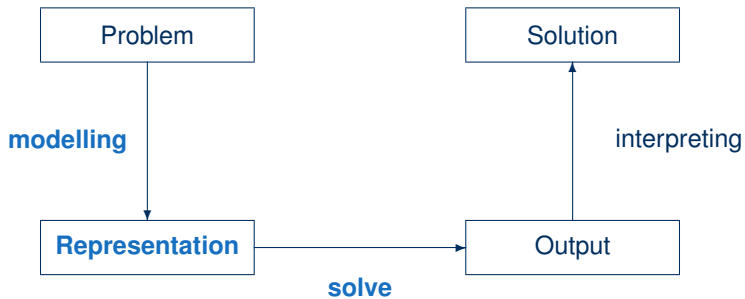


Declarative Problem Solving

What is the problem? versus **What solves the problem?**



Declarative Problem Solving



Why Declarative Rule-Based Problem Solving?

- Model problems . . .
and use generalised and generic Algorithms to solve them
- Based on Logic and Computer Science
- Sub-field of Knowledge Representation
- Basic Idea (placatory):
Human describes Problem, Computer solves Problem
- Rules are an intuitive way model problems

Definite Logic Programs: Syntax

Definition 2.1: Syntax of rules:

$$A \leftarrow B_1, \dots, B_n$$

where A and the B_i are ground atoms.

- A is called **head**
- B_1, \dots, B_n is the **body** of the rule
- **facts** are rules where $n = 0$; “ \leftarrow ” may be omitted

Definite Logic Programs: Semantics

Definition 2.2: Rule derivation.

Let P a definite logic program and $R = (r_1, \dots, r_n)$ be a sequence of rules in P such that

- each atom in the body of a rule r_i is a head of a rule r_j , where $j < i$.

$D_A = \{head(r) \mid r \in R\}$ is a derivation for an atom A on P iff $A \in D_A$.

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Definition 2.3: Closed and Ground sets of Atoms.

Let S be a set of atoms, P a definite program.

- S is **closed** under P iff $A \in S$ whenever $A \leftarrow B_1, \dots, B_n \in P$ and $\{B_1, \dots, B_n\} \subseteq S$.
- S is **grounded** in P iff $A \in S$ implies there is a derivation for A from P .

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We call S a consequence of P if it is closed and grounded in P , denoted by $Cn(P)$.

Definite logic Programs: Remarks

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← is read as implication and "," as the logical conjunction.
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Further logical remarks:

- each rule is a definite clause
 - definite clauses are disjunctions with **exactly one** positive atom:

$$a_0 \vee \neg a_1, \vee \dots \vee \neg a_m$$

- a set of definite clauses has a unique smallest model

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- each rule is a definite clause
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- a set of definite clauses has a unique smallest model
- horn clauses are clauses with **at most one** positive atom
 - every definite clause is a horn clause
 - a set of horn clauses has a unique smallest model or none

Definite Logic Programs

Example 2.4: A definite LP:

$a \leftarrow b.$

$b \leftarrow b.$

$c \leftarrow a.$

$c \leftarrow d.$

$d.$

$e \leftarrow a, b, c.$

$e \leftarrow c, d.$

Definite Logic Programs

Example 2.4: A definite LP:

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Example 2.5: Solution:

$\{c, d, e\}$

Considering Variables

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So far, we only considered constant atoms, but how to handle variables?

How is it handled in **predicate** logic? → reminder on predicate logic

Interlude: Syntax of Terms in Predicate Logic

Definition 2.6: Let \mathcal{F} be a set of function symbols (with arity), \mathcal{V} a set of variable symbols. The set $\mathcal{T}_{\mathcal{F},\mathcal{V}}$ of **terms over \mathcal{F} and \mathcal{V}** is the \subset -minimal set, such that:

- $\mathcal{V} \subseteq \mathcal{T}_{\mathcal{F},\mathcal{V}}$
- $t_1, \dots, t_n \in \mathcal{T}_{\mathcal{F},\mathcal{V}}$ and $f/n \in \mathcal{F}$ implies $f(t_1, \dots, t_n) \in \mathcal{T}_{\mathcal{F},\mathcal{V}}$.

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Example 2.7: $\mathcal{F} = \{1, 0, e, \pi, +, -\}$, $\mathcal{V} = \{X, Y, Z\}$

- We write $+/2 \in \mathcal{F}$ and $-/2 \in \mathcal{F}$
- Terms: $+(1, 0) = 1 + 0$, $-(\pi, +(e, 1)) = \pi - (e + 1)$, $+(X, -(\pi, Y)) = X + (\pi - Y)$
- no Terms: $\cdot(\pi, X) = \pi \cdot X$, $+(2, 2) = 2 + 2$, $-(\pi, 0, e)$

Interlude: Syntax of Atoms in Predicate Logic

Definition 2.8: Let \mathcal{F} be a set of function symbols. The set \mathcal{T} of **variable-free terms of \mathcal{F}** is the \subset -minimal set, such that:

$t_1, \dots, t_n \in \mathcal{T}$ and $f/n \in \mathcal{F}$ implies $f(t_1, \dots, t_n) \in \mathcal{T}$.

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Example 2.9: $\mathcal{F} = \{a/0, f/1\} \rightsquigarrow \mathcal{T} = \{a, f(a), f(f(a)), \dots\}$; $\mathcal{F} = \{g/1\} \rightsquigarrow \mathcal{T} = \emptyset$.

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Definition 2.10: Let \mathcal{P} a set of predicate symbols, \mathcal{F} a set of function symbols, \mathcal{V} a set of variable symbols. The set \mathcal{A} of **atoms over \mathcal{P} , \mathcal{F} , and \mathcal{V}** is the \subseteq -minimal set, such that:

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Example 2.11: $\mathcal{P} = \{\text{even}/1, \leq/2, p/3\}$, $\mathcal{F} = \{1, 0, e, \pi, +/2, -/2\}$, $\mathcal{V} = \{X, Y, Z\}$.

- Atoms: $\text{even}(0)$, $\text{even}(1)$, $\leq(X, \pi)$, $p(1, +(1, Y), Y)$
- no Atoms: $\text{odd}(1)$, $\leq(1, 1, 1)$, $\text{even}(2)$

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Atoms over predicates, function-symbols, and variables.

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Solution:

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- use only 0 arity function symbols (i.e. constant symbols)

How to check rules with variables against definite logic programs?

Variables - How to Handle Them?

Substitute the variables by terms.

A substitution to variable-free terms is called a ground-instantiation.

Two options:

- Construct an exhaustive derivation and find one matching substitution for each rule
- Create a ground instantiation of all variables in all rules . . .
then solve the variable free set of rules as before

Derivation + Local Match

The basic concept of **Datalog**

- find a homomorphism to map variables in rule to be an applicable rule with ground atoms
- apply rules as long as possible
semi-naive evaluation
- distinction between extensional and intentional database

Ground + Solve

The basic concept of **Answer Set Programming**¹

¹Example taken from Torsten Schaub's teaching slides on "Answer Set Solving in Practice"

Ground + Solve

The basic concept of **Answer Set Programming**¹

Example 2.12: $P = \{ r(a, b) \leftarrow, r(b, c) \leftarrow, s(X, Y) \leftarrow r(X, Y) \}$

$T = \{ a, b, c \}$

$A = \left\{ \begin{array}{l} r(a, a), r(a, b), r(a, c), r(b, a), r(b, b), r(b, c), r(c, a), r(c, b), r(c, c) \\ s(a, a), s(a, b), s(a, c), s(b, a), s(b, b), s(b, c), s(c, a), s(c, b), s(c, c) \end{array} \right\}$

$g(P) =$

$\{ r(a, b) \leftarrow, r(b, c) \leftarrow$

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+ default negation

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Normal Logic Programs: Syntax

Definition 2.13: Syntax of rules:

$$A \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_m$$

where A , the B_i and the C_j are ground atoms.

Normal Logic Programs: Answer Set Semantics

Definition 2.14: Let S be a set of atoms, P a normal program.

- S is closed under P iff $A \in S$ whenever
 $A \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_m \in P$ and
 $B_1, \dots, B_n \in S, C_1, \dots, C_m \notin S$.
- S is grounded in P iff $A \in S$ implies there is a **valid** derivation for A from P .

An Answer Set (AS) of P is called a **stable model** if it is closed and grounded in P . We call $SM(P)$ the set of stable models of P .

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Definition 2.15: Valid derivation

- S defeats $Q \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_m$ iff $C_j \in S, j \in \{1, \dots, m\}$
- derivation is valid in S iff it is only based on rules undefeated by S .

Stable Model Semantics: Gelfond-Lifschitz Reduct

Definition 2.16: Let P be a (ground) normal program, S a set of atoms. P^S is the program obtained from P by

- eliminating all rules containing not C where $C \in S$,
- eliminating all negated literals from the remaining rules.

S is an answer set under stable model semantics for P iff $S = Cn(P^S)$.

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Remarks:

- P^S contains no default-negation
- therefore P^S is a definite logic program
- $Cn(P^S)$ has one unique result
- P can have many (or no) stable models
- a sub(super)set of a stable model cannot be a stable model too

Some Examples on ASP-Programs

$$P_0 = \{a \leftarrow b, c$$
$$b \leftarrow a,$$
$$c \leftarrow\}$$
$$P_1 = \{a \leftarrow \text{not } b,$$
$$b \leftarrow \text{not } a\}$$
$$P_2 = \{b \leftarrow \text{not } c,$$
$$c \leftarrow \text{not } b\}$$
$$P_3 = \{a \leftarrow \text{not } b, \text{not } c,$$
$$b \leftarrow \text{not } a, \text{not } c,$$
$$c \leftarrow \text{not } a, \text{not } b\}$$
$$P_4 = \{a \leftarrow \text{not } b,$$
$$a \leftarrow \text{not } c,$$
$$b \leftarrow \text{not } a,$$
$$b \leftarrow \text{not } c,$$
$$c \leftarrow \text{not } a,$$
$$c \leftarrow \text{not } b\}$$
$$Q = \{z \leftarrow \text{not } z\}$$
$$R = \{z \leftarrow a, \text{not } z\}$$
$$S = \{z \leftarrow \text{not } a, \text{not } z\}$$

Further Extensions for Datalog and ASP

Datalog

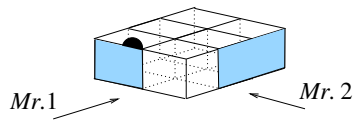
- Tuple Generating Dependencies (existentially quantified variables - TGDs)
- Negation
- Constraints
- Various chase-variants with TGDs(e.g. skolem, restricted, core, ...)
- Various evaluations
- ...

Answer Set Programming

- Disjunctive heads
- Optimisation
- On-Demand Grounding
- Meta-ASP
- ...

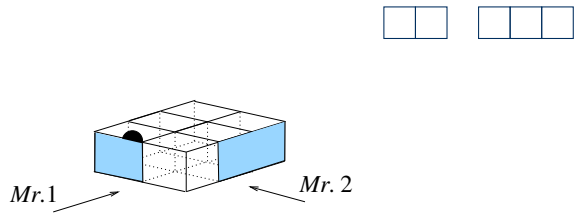
Contextual Reasoning

Ghidini & Giunchiglias magic box



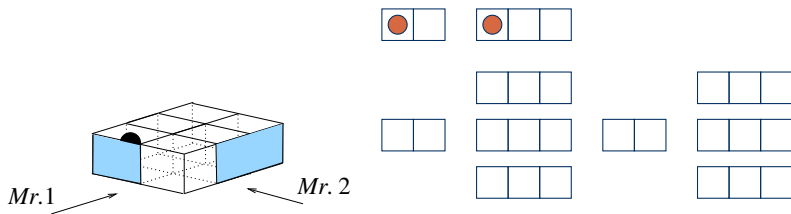
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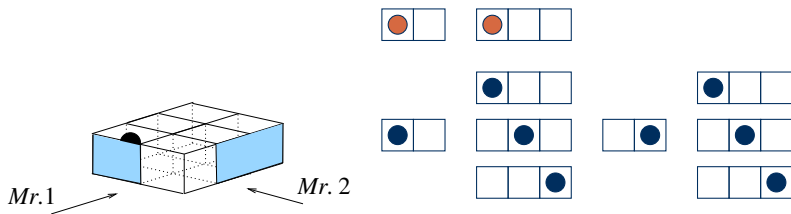
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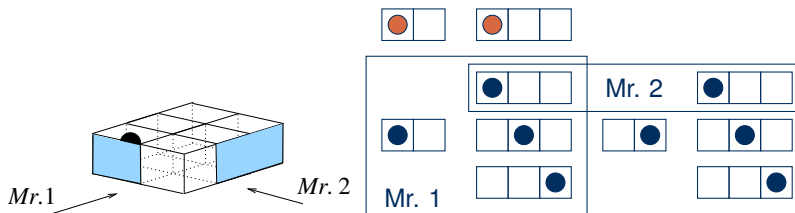
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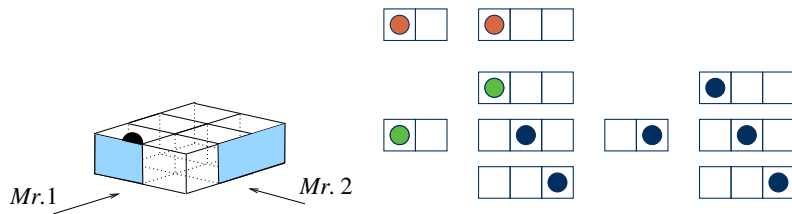
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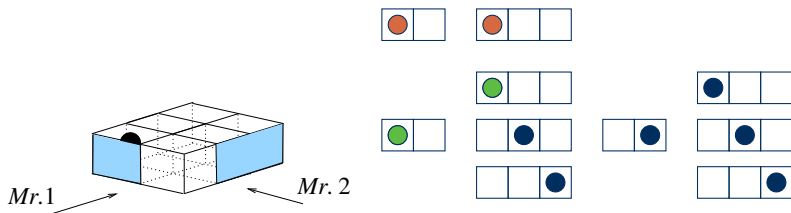
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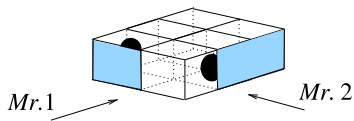
Ghidini & Giunchiglias magic box



- model information
- integrate knowledge bases and context-based information
- synchronise knowledge, reasoning, and conclusions

Contextual Reasoning

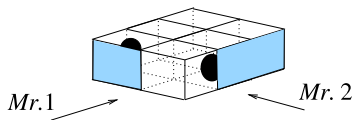
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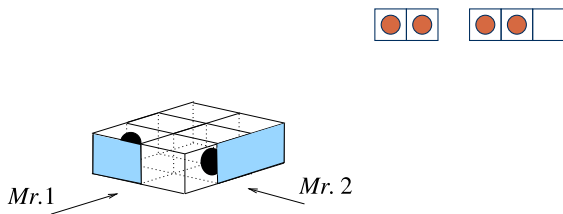
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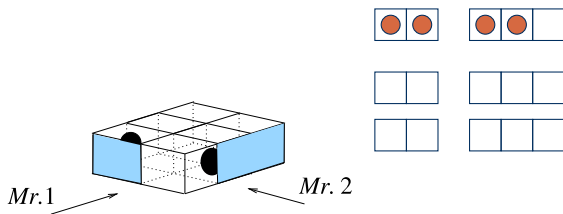
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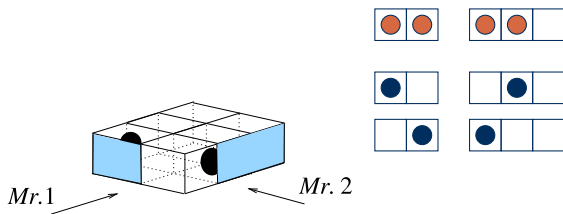
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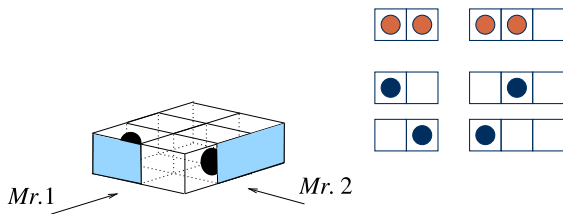
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Contextual Reasoning

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- model information
- integrate knowledge bases and context-based information
- synchronise knowledge, reasoning, and conclusions
- handle non-determinism and non-monotonic behaviour

Possible Topics

- Answer Set Programming
- Datalog
- Distributed reasoning

Next Week . . .

Till next week . . .

have a look at the list and choose your favourite papers

Next Week . . .

- we will fix your topic to one paper
- we will discuss the format of the summary paper