

# DATABASE THEORY

**Lecture 9: Query Optimisation** 

Markus Krötzsch Knowledge-Based Systems

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### Review

We have studied FO queries and the simpler conjunctive queries

Our focus was on query answering complexity:

	Combined complexity	Query complexity	Data complexity
FO queries	PSpace-comp.	PSpace-comp.	in AC <sup>0</sup>
Conjunctive queries	NP-comp.	NP-comp.	in $AC^0$
Tree CQs	in P	in P	in $AC^0$
Bounded Treewidth CQs	in P	in P	in $AC^0$
Bounded Hypertree width CQs	in P	in P	in $AC^0$

# Static Query Optimisation

Can we optimise query execution without looking at the database?

Queries are logical formulae, so some things might follow . . .

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Queries are logical formulae, so some things might follow ...

#### Query equivalence:

Will the queries  $Q_1$  and  $Q_2$  return the same answers over any database?

- In symbols:  $Q_1 \equiv Q_2$
- We have seen many examples of equivalent transformations in exercises
- Several uses for optimisation:
  - → DBMS could run the "nicer" of two equivalent queries
  - → DBMS could use cached results of one query for the other
  - → Also applicable to equivalent subqueries

# Static Query Optimisation (2)

#### Other things that could be useful:

- Query emptiness: Will query Q never have any results?
  - $\sim$  Special equivalence with an "empty query" (e.g.,  $x \neq x$  or  $R(x) \land \neg R(x)$ )
  - → Empty (sub)queries could be answered immediately
- Query containment: Will the query Q<sub>1</sub> return a subset of the results of query Q<sub>2</sub>?
   (in symbols: Q<sub>1</sub> ⊆ Q<sub>2</sub>)
  - → Generalisation of equivalence:
    - $Q_1 \equiv Q_2$  if and only if  $Q_1 \sqsubseteq Q_2$  and  $Q_2 \sqsubseteq Q_1$
- Query minimisation: Given a query Q, can we find an equivalent query Q' that is "as simple as possible."

### First-order logic: Decidable or not?

#### We have seen in recent lectures:

- FO queries can be answered in PSpace (combined complexity) and AC<sup>0</sup> (data complexity)
- FO queries correspond to relational algebra, so every relational DBMS answers FO queries in practice

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In foundational courses on logic, you should have learned

Reasoning in first-order logic is undecidable

Indeed, Wikipedia says it too (so it must be true . . . ):

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Is the first-order logic we use different from the first-order logic used elsewhere? Is mathematics inconsistent?

# Solving the Mystery

All of the above are true for first-order logic but people are studying different decision problems:

#### Problem 1: Model Checking

- Given: a logical sentence  $\varphi$  and a finite model I
- Question: is I a model for  $\varphi$ , i.e., is  $\varphi$  satisfied in I?
- Corresponds to Boolean query entailment
- PSpace-complete for first-order sentences

### Problem 2: Satisfiability Checking

- Given: a logical sentence  $\varphi$
- Question: does  $\varphi$  have any model?
- (Turing-)equivalent to many reasoning problems (entailment, tautology, unsatisfiability, etc.)
- Undecidable for first-order sentences

# **Back to Query Optimisation**

What do these results mean for query optimisation?

### Two similar questions:

- (1) Are the Boolean FO queries  $\varphi_1$  and  $\varphi_2$  equivalent?
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# Back to Query Optimisation

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- (2) Are the FO sentences  $\varphi_1$  and  $\varphi_2$  equivalent?
- → So FO query equivalence is undecidable?

### **However**, (1) is not equivalent to (2) but to the following:

- (2') Are the FO sentences  $\varphi_1$  and  $\varphi_2$  equivalent in all finite interpretations?
- ightarrow finite-model reasoning for FO logic

# Finite-Model Reasoning

Does it really make a difference?

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# Finite-Model Reasoning

### Does it really make a difference?

Yes. Example formula  $\varphi$ :

$$(\forall x. \exists y. R(x,y)) \land \\ (\forall x,y_1,y_2.R(x,y_1) \land R(x,y_2) \rightarrow y_1 \approx y_2) \land \qquad \qquad R \text{ is a function } \dots \\ (\forall x_1,x_2,y.R(x_1,y) \land R(x_2,y) \rightarrow x_1 \approx x_2) \land \qquad \qquad \dots \text{ and injective } \dots \\ (\exists y. \forall x. \neg R(x,y)) \qquad \qquad \dots \text{ but not surjective}$$

Such a function *R* can only exist over an infinite domain.

- $\rightarrow$  over finite models,  $\varphi$  is unsatisfiable
- $\rightsquigarrow \varphi$  is finitely equivalent to  $\forall x.R(x,x) \land \neg R(x,x)$
- → this equivalence does not hold on arbitrary models

### Trakhtenbrot's Theorem

Is finite-model reasoning easier than FO reasoning in general?

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### Trakhtenbrot's Theorem

Is finite-model reasoning easier than FO reasoning in general?

### Unfortunately no:

**Theorem 9.1 (Boris Trakhtenbrot, 1950):** Finite-model reasoning of first-order logic is undecidable.

### Interesting observation:

- The set of all true sentences (tautologies) of FO is recursively enumerable ("FO entailment is semi-decidable")
- but the set of all FO tautologies under finite models is not.
- → finite model reasoning is harder than FO reasoning in this case!

### Let's Prove Trakhtenbrot's Theorem

### Proof idea: reduce the Halting Problem to finite satisfiability

- Input of the reduction:
   a deterministic Turing Machine (DTM) M and an input string w
- Output of the reduction: a first-order formula  $\varphi_{\mathcal{M},w}$
- Such that  ${\mathcal M}$  halts on w if and only if  $\varphi_{{\mathcal M},w}$  has a finite model

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# Ok, this would do, because Halting of DTMs is undecidable, but how should we achieve this?

- Capture the computation of the DTM in a finite model
- The model contains the whole run: the tape and state for every computation step
- A finite part of the tape is enough if the DTM halts

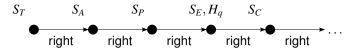
### TM Runs as Finite Models

Recall: Turing Machine is given as  $\mathcal{M} = \langle Q, q_{\mathsf{start}}, q_{\mathsf{acc}}, \Sigma, \Delta \rangle$  (state set Q, tape alphabet  $\Sigma$  with blank  $\square$ , transitions  $\Delta \subseteq (Q \times \Sigma) \times (Q \times \Sigma \times \{l, r, s\})$ )

A configuration is a (finite piece of) tape + a position + a state:



Here is how we want part of our model (database) to look:



# Encoding TM Runs as Relational Structures

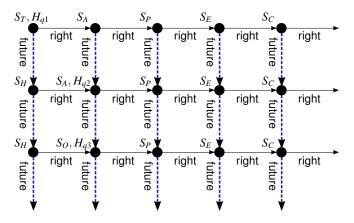
### We use several unary predicate symbols to mark tape cells:

- $S_{\sigma}(\cdot)$  for each  $\sigma \in \Sigma$ : tape cell contains symbol  $\sigma$
- $H_q(\cdot)$  for each  $q \in Q$ : head is at tape cell, and TM is in state q

#### We use two binary predicate symbols to connect tape positions:

- $right(\cdot, \cdot)$ : neighbouring tape cells at same step
- right<sup>+</sup>(·,·): transitive super-relation of right
- future(·, ·): tape cells at same position in consecutive steps

### Intended Database



(right<sup>+</sup> is not shown)

We now need to specify formulae to enforce this intended structure (or something that is close enough to it).

# Defining the Initial Configuration

Require that right<sup>+</sup> is a transitive super-relation of right:

$$\varphi_{\mathsf{right}^+} = \forall x, y.(\mathsf{right}(x, y) \to \mathsf{right}^+(x, y)) \land \\ \forall x, y, z.(\mathsf{right}(x, y) \land \mathsf{right}^+(y, z) \to \mathsf{right}^+(x, z))$$

Define start configuration for an input word  $w = \sigma_1 \sigma_2 \dots \sigma_n$ :

$$\varphi_{w} = \exists x_{1}, \dots, x_{n}.H_{q_{\mathsf{start}}}(x_{1}) \land \neg \exists z.\mathsf{right}(z, x_{1}) \land \\ S_{\sigma_{1}}(x_{1}) \land \neg \exists z.\mathsf{future}(z, x_{1}) \land \mathsf{right}(x_{1}, x_{2}) \land \\ S_{\sigma_{2}}(x_{2}) \land \neg \exists z.\mathsf{future}(z, x_{2}) \land \mathsf{right}(x_{2}, x_{3}) \land \\ \dots \\ S_{\sigma_{n}}(x_{n}) \land \neg \exists z.\mathsf{future}(z, x_{n}) \land \\ \forall y.(\mathsf{right}^{+}(x_{n}, y) \rightarrow (S_{+}(y) \land \neg \exists z.\mathsf{future}(z, y)))$$

→ there can be any number of cells right of the input, but they must contain 

...

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# Consistent Tape Contents, Head, and State

A cell can only contain one symbol:

$$\varphi_{S} = \bigwedge_{\sigma, \sigma' \in \Sigma, \sigma \neq \sigma'} \forall x. (\neg S_{\sigma}(x) \lor \neg S_{\sigma'}(x))$$

The TM is never at more than one position:

$$\varphi_H = \bigwedge_{q \in \mathcal{Q}} \forall x, y. \left( H_q(x) \wedge \mathsf{right}^+(x, y) \to \bigwedge_{q' \in \mathcal{Q}} \neg H_{q'}(y) \right)$$

The TM can only be in one state:

$$\varphi_{Q} = \bigwedge_{q,q' \in Q, q \neq q'} \forall x. (\neg H_{q}(x) \lor \neg H_{q'}(x))$$

### **Transitions**

For every non-moving transition  $\delta = \langle q, \sigma, q', \sigma', s \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \land S_{\sigma}(x) \rightarrow \exists y. \text{future}(x, y) \land S_{\sigma'}(y) \land H_{q'}(y)$$

For every right-moving transition  $\delta = \langle q, \sigma, q', \sigma', r \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \land S_{\sigma}(x) \rightarrow \exists y. \mathsf{future}(x, y) \land S_{\sigma'}(y) \land \exists z. \mathsf{right}(y, z) \land H_{q'}(z)$$

For every left-moving transition  $\delta = \langle q, \sigma, q', \sigma', l \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \land S_{\sigma}(x) \land (\exists v. \mathsf{right}(v, x)) \rightarrow \exists y. \mathsf{future}(x, y) \land S_{\sigma'}(y) \land \\ \exists z. \mathsf{right}(z, y) \land H_{q'}(z)$$

Summing all up:

$$\varphi_{\Delta} = \bigwedge_{\delta \in \Lambda} \varphi_{\delta}$$

# Preserve Tape if not Changed by Transition

Contents of tape cells that are not under the head are kept:

$$\varphi_{\mathsf{mem}} = \forall x, y. \bigwedge_{\sigma \in \Sigma} \left( S_{\sigma}(x) \land \left( \bigwedge_{q \in Q} \neg H_q(x) \right) \land \mathsf{future}(x, y) \to S_{\sigma}(y) \right)$$

# **Building the Configuration Grid**

If one cell has a future  $(\rightarrow)$  or past  $(\leftarrow)$ , respectively, all cells of the tape do:

$$\varphi_{fp1} = \forall x_2, y_1.(\exists x_1.\mathsf{right}(x_1, y_1) \land \mathsf{future}(x_1, x_2)) \leftrightarrow (\exists y_2.\mathsf{future}(y_1, y_2) \land \mathsf{right}(x_2, y_2))$$

$$\varphi_{fp2} = \forall x_1, y_2.(\exists y_1.\mathsf{right}(x_1, y_1) \land \mathsf{future}(y_1, y_2)) \leftrightarrow (\exists x_2.\mathsf{future}(x_1, x_2) \land \mathsf{right}(x_2, y_2))$$

Left (l) and right (r) neighbours, and future (f) and past (p) are unique:

$$\begin{split} \varphi_r &= \forall x, y, y'. \mathsf{right}(x, y) \land \mathsf{right}(x, y') \to y \approx y' \\ \varphi_l &= \forall x, x', y. \mathsf{right}(x, y) \land \mathsf{right}(x', y) \to x \approx x' \\ \varphi_f &= \forall x, y, y'. \mathsf{future}(x, y) \land \mathsf{future}(x, y') \to y \approx y' \\ \varphi_p &= \forall x, x', y. \mathsf{future}(x, y) \land \mathsf{future}(x', y) \to x \approx x' \end{split}$$

# Finishing the Proof of Trakhtenbrot's Theorem

#### We obtain a final FO formula

$$\varphi_{\mathcal{M},w} = \varphi_{\mathsf{right}^+} \land \varphi_w \land \varphi_S \land \varphi_H \land \varphi_Q \land \varphi_\Delta \land \varphi_{\mathsf{mem}} \land \varphi_{fp1} \land \varphi_{fp2} \land \varphi_r \land \varphi_l \land \varphi_f \land \varphi_p$$

Then  $\varphi_{\mathcal{M},w}$  is finitely satisfiable if and only if  $\mathcal{M}$  halts on w:

- If M has a finite run when started on w, then φ<sub>M,w</sub> has a finite model that encodes this run.
- If φ<sub>M,w</sub> has a finite model,
   then we can extract from this model a finite run of M on w.

Note: the proof can be made to work using only one binary relation symbol and no equality (not too hard, but less readable)

# The Impossibility of FO Query Optimisation

Trakhtenbrot's Theorem has severe consequences for static FO query optimisation

**Theorem 9.2 (Exercise):** All of the following decision problems are undecidable:

- Query equivalence
- Query emptiness
- Query containment

### → "perfect" FO query optimisation is impossible

Other important questions about FO queries are also undecidable, for example:

Is a given FO query domain independent?

# Is Query Optimisation Futile?

### Not quite: things are simpler for conjunctive queries

#### **Example 9.3:** Conjunctive query containment:

$$Q_1$$
:  $\exists x, y, z. \ R(x, y) \land R(y, y) \land R(y, z)$ 

$$Q_2$$
:  $\exists u, v, w, t. \ R(u, v) \land R(v, w) \land R(w, t)$ 

 $\mathcal{Q}_1$  find  $\mathit{R}\text{-paths}$  of length two with a loop in the middle

 $Q_2$  find R-paths of length three

→ in a loop one can find paths of any length

 $\sim Q_1 \sqsubseteq Q_2$ 

# Summary and Outlook

There are many well-defined static optimisation tasks that are independent of the database

→ query equivalence, containment, emptiness

Unfortunately, all of them are undecidable for FO queries

→ Slogan: "all interesting questions about FO queries are undecidable"

### Open questions:

- More positive results for conjunctive queries
- Measure expressivity rather than just complexity
- Look at query languages beyond first-order logic