

COMPLEXITY THEORY

Lecture 14: P vs. NP: Ladner's Theorem

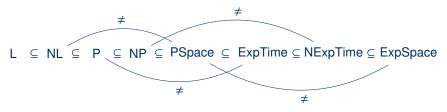
Markus Krötzsch Knowledge-Based Systems

TU Dresden, 3rd Dec 2018

Review

Review: Hierarchies and Gaps

Hierarchy theorems tell us that more time/space leads to more power:



Gap theorems tell us that, for non-constructible functions as time/space bounds, arbitrary (constructible or not) boosts in resources may not lead to more power

Any natural problems in the hierarchy?

To show that complexity classes are different

- We have defined concrete diagonalisation languages that can show the difference (i.e., our argument was constructive),
- but these diagonalisation languages are rather artificial (i.e., not natural).

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Yes, many:

Theorem 14.1: If **L** is ExpTime-hard, then $\mathbf{L} \notin \mathbf{P}$.

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Yes, many:

Theorem 14.1: If **L** is ExpTime-hard, then $L \notin P$.

Proof: We have shown that there is a language $\mathbf{D} \in \text{ExpTime} \setminus P$. If \mathbf{L} is ExpTime-hard, then there is a polynomial many-one reduction $\mathbf{D} \leq_p \mathbf{L}$. Therefore, if \mathbf{L} were in P, then so would \mathbf{D} – contradiction.

Similar results hold for other classes we separated: A problem that is hard for the larger class cannot be included in the smaller.

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Complexity Theory

Ladner's Theorem

P vs. NP revisited

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A natural question to ask is whether this apparent dichotomy is a law of nature:

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In 1975, Richard E. Ladner showed that this is wrong, unless P = NP

(in the latter case, uninterstingly, P would turn out to be exactly the set of NP-complete problems)

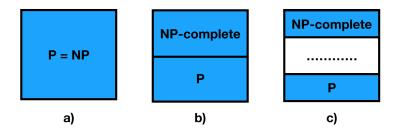
Theorem 14.2 (Ladner, 1975): If $P \neq NP$, then there are problems in NP that are neither in P nor NP-complete.

Such problems are called NP-intermediate.

Illustration

Theorem 14.2 (Ladner, 1975): If $P \neq NP$, then there are problems in NP that are neither in P nor NP-complete.

In other words, given the following illustrations of the possible relationships between P and NP:



Ladner tells us that the middle cannot be correct.

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Proving the Theorem

Theorem 14.2 (Ladner, 1975): If $P \neq NP$, then there are problems in NP that are neither in P nor NP-complete.

Proof idea: We will directly define an NP-intermediate language by defining an NTM ${\cal K}$ that recognises it.

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- We want to construct $L(\mathcal{K})$ to be:
 - (1) different from all problems in P
 - (2) different from all problems that SAT can be reduced to

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Moreover, the sets we diagonalise against are effectively enumerable:

- There is an effective enumeration M₀, M₁, M₂,... of all polynomially time-bounded DTMs, each together with a suitable bounding function
 For example, enumerate all pairs of TMs and polynomials, and make the enumeration consist of the TMs obtained by artificially restricting the run of a TM with a suitable countdown.
- There is an effective enumeration $\mathcal{R}_0, \mathcal{R}_1, \mathcal{R}_2, \ldots$ of all polynomial many-one reductions, each together with a suitable bounding function

This is similar to enumerating polytime TMs; we can restrict to one input alphabet that we also use for SAT

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- On each even number 2*i*, show that the *i*th polytime TM M_i is not equivalent to K: there is w such that M_i(w) ≠ K(w)
- For each odd number 2i + 1, show that the *i*th reduction \mathcal{R}_i does not reduce \mathcal{K} to **SAT**:

there is *w* such that $\mathcal{K}(\mathcal{R}_i(w)) \neq \mathbf{Sat}(w)$

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Nevertheless, there is a problem: How can we flip the output of SAT?

- \mathcal{K} is required to run in NP
- Computing the actual result of **SAT** is NP-hard
- To show K(R_i(w)) ≠ SAT(w), one might have to show w ∉ SAT, which is presumably not in NP
- \rightsquigarrow the required computation seems too hard!

Solution: Lazy diagonalisation

Idea: Do not attempt to show too much on small inputs, but wait patiently until inputs are large enough to show the required differences

Main ingredients:

- A very slow growing but polynomially computable function *f*
- A problem in NP that is NP-hard: SAT
- A problem in NP that is not NP-hard:

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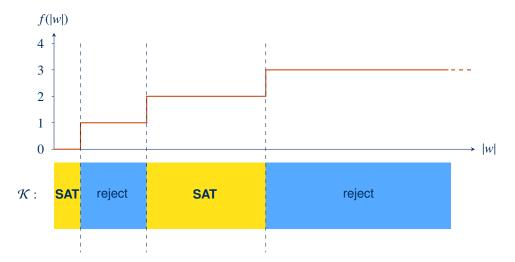
We will define a TM \mathcal{K} that does the following on input w:

- (1) Compute the value f(|w|)
- (2) If f(|w|) is even: return whether $w \in Sat$
- (3) If f(|w|) is odd: return whether $w \in \emptyset$, i.e., reject

Intuition: the NP-intermediate language $L(\mathcal{K})$ is **Sat** with "holes punched out of it" (namely for all inputs where *f* is odd)

Illustration of \mathcal{K} 's behaviour

We can sketch the behaviour of ${\mathcal K}$ as follows:



Reminder: $\mathcal{K}(w)$ is **Sat**(*w*) if f(|w|) is even, and *false* if f(|w|) is odd.

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Intuition: Keep the current value of f until progress has been made in diagonalisation

- Keep an even value f(|w|) = 2i until you can show in polynomial time (in |w|) that there is v such that M_i(v) ≠ K(v)
- Keep an odd value f(|w|) = 2i + 1 until you can show in polynomial time (in |w|) that there is v such that $\mathcal{K}(\mathcal{R}_i(v)) \neq \mathbf{Sat}(v)$

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If we can do this in NP, it will be enough already:

If K were equivalent to any M_i, then f would eventually become an even constant, and K would solve SAT on all but finitely many instances
 → K would be NP-hard, and equivalent to a polytime TM → P = NP

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- If K were equivalent to any M_i, then f would eventually become an even constant, and K would solve SAT on all but finitely many instances
 → K would be NP-hard, and equivalent to a polytime TM → P = NP
- If K would allow Sat to be reduced to it by some reduction R_i, then f would eventually become an odd constant, and L(K) would be a finite language
 → K would be in P, and Sat would reduce to it → P = NP

In each case, this contradicts our assumption that $P \neq NP$

We consider some fixed deterministic TM S with L(S) = Sat, and an enumeration v_0, v_1, \ldots of all words ordered by length, and lexicographic for words of equal length.

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Definition: The value of *f* on input *w* with |w| = n is defined recursively

(1) Perform the computations of $f(0), f(1), f(2), \ldots$ in order until *n* computing steps have been performed in total. Store the largest value $f(\ell) = k$ that could be computed in this time (set k = 0 if no value was computed).

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 - (2.a) If k = 2i is even: Iterate over all words v, simulate $\mathcal{M}_i(v)$, $\mathcal{S}(v)$, and (recursively) compute f(|v|). Terminate this effort after n steps. If a word is found such that $\mathcal{K}(v) \neq \mathcal{M}_i(v)$, then return k + 1; else return k

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 - (2.b) If k = 2i + 1 is odd: Iterate over all words v, simulate $\mathcal{R}_i(v)$ (this produces a word), $\mathcal{S}(v)$, $\mathcal{S}(\mathcal{R}_i(v))$, and (recursively) compute $f(|\mathcal{R}_i(v)|)$. Terminate this effort after n steps. If a word is found such that $\mathcal{K}(\mathcal{R}_i(v)) \neq \mathcal{S}(v)$, then return k + 1; else return k.

ls *f* well-defined?

Our definition of f computes values for f recursively. Is this ok?

- Yes, the computation that needs to be done for each f(n) is fully defined
- All the simulated TMs are known or computable
- Since computation is time-limited to the input value *n*, there is no danger of endless recursion
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Indeed, *f* grows very slowly!

- A large input *n* might be needed to find the next counterexample word *v* needed in diagonalisation
- Even if such *v* was found in *n* steps (making progress from *n* to *n* + 1), it will be only much later that *f*(*n*) can be computed in step (1) and *f* will even start to look for a way of getting to *n* + 2.
- In fact, already the requirement to recompute all previous values of *f* before considering an increase ensures that *f* ∈ O(log log *n*).

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 $L(\mathcal{K})$ is not in NP-hard: As argued before: if it were NP-hard, there would be a polynomial many-one reduction \mathcal{R}_i from **Sat**, and f would eventually be constant at 2i + 1, making \mathcal{K} equivalent to \emptyset (up to finite variations), which contradicts $P \neq NP$. Markus Krötzsch, 3rd Dec 2018 Complexity Theory slide 15 of 17

Note 1: It is interesting to meditate on the following facts:

- We have defined a rather "busy" computation of *f* that checks that diagonalisation (over two different sets) must happen
- This definition of computation is essential to prove the result
- Nevertheless, diagonalisation remained "internal": from the outside, K is just a TM that sometimes solves SAT (for a long range of inputs), and at other times just rejects every input (again for very long ranges of inputs)

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Note 3: Are there any natural problems that are known to be NP-intermediate?

- No: finding one would prove $P \neq NP$
- Candidate problems (link) include, e.g., GRAPH IsomoRPHISM and Factoring Beware: the latter is not about deciding if a number is prime, but about checking something specific about its factors, e.g., whether the largest factor contains at least one 7 when written in decimal

Summary and Outlook

Ladner's theorem tells us that, in the intuitive case that $P \neq NP$, there must be (counterintuitively?) many problems in NP that are neither polynomially solvable nor NP-complete

The proof is based on a technique of lazy diagonalisation

What's next?

- Generalising Ladner's Theorem
- Computing with oracles (reprise)
- The limits of diagonalisation, proved by diagonalisation