

ACADEMIC SKILLS IN COMPUTER SCIENCE

Lecture 1: Introduction and Motivation

Markus Krötzsch Knowledge-Based Systems

TU Dresden, 2nd April 2019

Introduction and Organisation

Course Tutors



Markus Krötzsch Lectures



Maximilian Marx Exercises

Organisation

Lectures

Tuesday, DS 3 (11:10-12:40), APB E005

Exercise Sessions (starting 9 April)

Tuesday, DS 5 (14:50-16:20), APB E001

Web Page

https://iccl.inf.tu-dresden.de/web/Academic_Skills_in_Computer_ Science_(SS2019)

Lecture Notes

Slides of current and past lectures will be online.

Modules

INF-AQUA, INF-B-510, INF-B-520, INF-B-530, INF-B-540, MCL-CS - anything else?

Goals and Prerequisites

Goals

- Understand key aspects of the scientific process
- Learn how to write and present in research and technology
- Get to know basic ideas from the theory of science and knowledge
- Obtain working knowledge about helpful tools and methods, including LaTeX
- Discuss aspects of ethics and quality assurance

(Non-)Prerequisites

No particular prior courses needed

Examination

- The examination will be oral
- Most likely including a prepared part (e.g., a short presentation)

Motivation

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"the intellectual and practical activity encompassing the **systematic** study of the structure and behaviour of the physical and natural world through **observation and experiment**"

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"(ein begründetes, geordnetes, für gesichert erachtetes) Wissen hervorbringende forschende Tätigkeit in einem bestimmten Bereich"

["research activity producing knowledge (that is justified, systematic, considered certain) in a particular domain"] – Duden, Wissenschaft

Note on English usage

Traditionally, the word science in English only referred to what are now known as the natural sciences (astronomy, biology, chemistry, physics, ...)

- still common, e.g., "science department"
- increasingly replaced by wider concepts

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Computer science can connect to many of these areas:

- structural science: theoretical CS, formal logic
- engineering science: software and hardware design and building
- social science: communities & online interaction; Web science
- humanities: library studies; ontology and classification; digital humanities
- and many more . . .

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"0 is a set"

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"The Sun will turn into a red giant in approximately 6 billion years"

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"When humans die, their spirits enter the spirit world where they await resurrection"

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"The Sun will turn into a red giant in approximately 6 billion years"

"When humans die, their spirits enter the spirit world where they await resurrection"

"If something has been observed many times, then it will also be observed in the future (with high probability)."

Who can we trust?

Transgressing the Boundaries: Towards a Transformative Hermeneutics of Quantum Gravity

> Alan D. Sokal Department of Physics New York University 4 Washington Place New York, NY 10003 USA

Classical and Quantum Gravity

Topological field theory of the initial singularity of

Grichka Bogdanov and Igor Bogdanov

Published 22 October 2001 • Classical and Quantum Gravitic Volume 18, Number 21.

Science. 2000 Feb 11;287(5455):1022-3.

Ambipolar pentacene field-effect transistors and inverters. Schon JH1, Berg S. Klon 2, Batlogg B.

... SOKALONYU .EDU

Rooter: A Methodology for the Typical Unification of Access Points and Redundancy

Jeremy Stribling, Daniel Aguayo and Maxwell Krohn

ABSTRACT

Many physicists would agree that, had it not been for congestion control, the evaluation of web browsers might never have occurred. In fact, few hackers worldwide would disagree with the essential unification of voice-over-IP and publicprivate key pair. In order to solve this riddle, we confirm that SMPs can be made stochastic, cacheable, and interposable.

I. INTRODUCTION

Many scholars would agree that, had it not been for active networks, the simulation of Lamport clocks might never have occurred. The notion that end-users synchronize with the investigation of Markov models is rarely outdated. A theo-Markus Krotzaschallege in theory is the important unification of virtual inschiner and real paid in 20 10 what extent can web browsers be constructed to achieve this purpose? Certainly, the usual methods for the emulation of Smalltalk that paved the way for the investigation of rasterization do

not apply in this area. In the opinions of many, despite the

The rest of this paper is organized as follows. For starters, we motivate the need for fiber-optic cables. We place our work in context with the prior work in this area. To address this obstacle, we disprove that even though the muchtauted autonomous algorithm for the construction of digitalto-analog converters by Jones [10] is NP-complete, objectoriented languages can be made signed, decentralized, and signed. Along these same lines, to accomplish this mission, we concentrate our efforts on showing that the famous ubiquitous algorithm for the exploration of robots by Sato et al. runs in $\Omega((n + \log n))$ time [22]. In the end, we conclude.

II. ARCHITECTURE

Our research is principled. Consider the early methodology by Martin and Smith; our model is similar, but will actually overcome this grand challenge. Despite the fact that such overcouse use general secret unexpected. At a figure Skills in Computer Science previous work in the field. Any significant development is secure theory will clearly require that the acclaimed realtime algorithm for the refinement of write-ahead logging by

tors based on pentacene single crystals, prepared with an amorphous aluminum an be used for the preparation of complementary inverter circuits. The field-effect 7 and 1.7 square centimeters per volt per second at room temperature up to 120 eratures for hole and electron transport, respectively, following a power-law depi on process of complementary logic circuits with these transistors, together with t applications of plastic electronics.

slide 10 of 16

Science: Theory and Practice

Scientific theory:

- How is science justified? In fact: is it? What is "scientific"?
- Related: What is knowledge?

Scientific practice:

- What constitutes "valid" science?
- Who can we trust? How can we discover cheats and errors?
- Rules of good scientific behaviour
- And "minor" practical details: how to find research questions? how to publish? how to build a career in science?

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- Mostly natural?
- Hard to formalise (though many techniques were proposed)

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Research as a Craft: Academic research requires many skills that can be acquired through practise

- How to structure, write, and produce reports?
- How to prepare and deliver presentations?
- What makes a sound evaluation or argument?

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Understanding science

- Be critical tell facts from lies
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- · Investigate a topic in detail
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Presenting results

- Author reports, technical documents, etc.
- Present to audiences
- Your near future: seminar talks, project thesis, MSc thesis and defence

Live Survey: Student Haves and Wants

Lecture Outline (1)

The Research Process

Quality assurance; peer review; publishing in computer science; public education

Information Gathering

finding literature; how & what to cite; bibliometrics; research questions; reading

Writing

goals & genres; structuring scientific reports; specific parts; style; layout; language

• Typesetting in Computer Science: LaTeX

key concepts; document structure guidelines; bibliographies; figures & Tikz

Presentations

goals & genres; structuring presentations; general considerations presentation technique media usage: slides, board, multimedia, etc.

Lecture Outline (2)

Theory of Science and Knowledge

Knowledge; Popper; critical theory; (un)scientific methods; argument and reason; (in)validation

Empirical evaluations

Goals, structure and content; experimental design; simple statistical evaluation; (mis)representing results; reproducibility

Ethics

scientific misconduct; (co-)authorship; conflicts of interest; ethical guidelines

Further advanced topics (time permitting)
Self management? More writing technique? Reviewing? Proposals and applications?