Answer Set Programming: Basics

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Answer Set Programming – Basics: Overview

1 Motivation: ASP vs. Prolog and SAT

- 2 ASP Syntax
- 3 Semantics
- 4 Examples
- 5 Variables

6 Reasoning modes

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Outline

1 Motivation: ASP vs. Prolog and SAT

2 ASP Syntax

3 Semantics

4 Examples

5 Variables

6 Reasoning modes

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KR's shift of paradigm

Theorem Proving based approach (eg. Prolog)

- **1** Provide a representation of the problem
- 2 A solution is given by a derivation of a query

Model Generation based approach (eg. SATisfiability testing)

- 1 Provide a representation of the problem
- 2 A solution is given by a model of the representation

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Prolog program

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on(a,b). on(b,c).
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above(X,Y) := on(X,Y). above(X,Y) := on(X,Z), above(Z,Y).

Prolog queries

?- above(a,c). true. ?- above(c,a). no.

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Prolog program
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Prolog queries (testing entailment)

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?- above(a,c). true. ?- above(c,a). no.
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LP-style playing with blocks

Shuffled Prolog program

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Prolog queries (answered via fixed execution)

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Formula

- on(a, b)
- $\land on(b, c)$
- $\land \quad (on(X,Y) \rightarrow above(X,Y))$
- $\land \quad (\textit{on}(X,Z) \land \textit{above}(Z,Y) \rightarrow \textit{above}(X,Y))$

Herbrand model

 $\left\{ \begin{array}{cc} on(a,b), & on(b,c), & on(a,c), & on(b,b), \\ above(a,b), & above(b,c), & above(a,c), & above(b,b), & above(c,b) \end{array} \right\}$

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January 6, 2015 8 / 32

Formula

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Herbrand model (among 426!)

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Formula

- on(a, b) $\land on(b, c)$ $\land (on(X, Y) \rightarrow above(X, Y))$
- $\wedge \quad (on(X,Z) \land above(Z,Y) \rightarrow above(X,Y))$

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➡ Answer Set Programming (ASP)

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ASP-style playing with blocks

Logic program

```
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above(X,Y) := on(X,Y). above(X,Y) := on(X,Z), above(Z,Y).

Stable Herbrand model

 $\{ on(a, b), on(b, c), above(b, c), above(a, b), above(a, c) \}$

Logic program

```
on(a,b). on(b,c).
```

above(X,Y) := on(X,Y). above(X,Y) := on(X,Z), above(Z,Y).

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above(X,Y) := on(X,Y). above(X,Y) := on(X,Z), above(Z,Y).

Stable Herbrand model (and no others)

 $\{ \text{ on}(a,b), \text{ on}(b,c), \text{ above}(b,c), \text{ above}(a,b), \text{ above}(a,c) \}$

Logic program

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on(a,b). on(b,c).
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above(X,Y) :- above(Z,Y), on(X,Z). above(X,Y) :- on(X,Y).

Stable Herbrand model (and no others)

 $\{ \text{ on}(a,b), \text{ on}(b,c), \text{ above}(b,c), \text{ above}(a,b), \text{ above}(a,c) \}$

ASP versus LP

ASP	Prolog				
Model generation	Query orientation				
Bottom-up	Top-down				
Modeling language	Programming language				
Rule-based format					
Instantiation	Unification				
Flat terms	Nested terms				
(Turing +) $NP(^{NP})$	Turing				

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ASP versus SAT

ASP	SAT					
Model generation						
Bottom-up						
Constructive Logic	Classical Logic					
Closed (and open) world reasoning	Open world reasoning					
Modeling language	—					
Complex reasoning modes	Satisfiability testing					
Satisfiability	Satisfiability					
Enumeration/Projection	_					
Intersection/Union	—					
Optimization						
(Turing +) $NP(\overline{NP})$	NP					

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What is ASP good for?

Combinatorial search problems in the realm of *P*, *NP*, and *NP^{NP}* (some with substantial amount of data), like

- Automated Planning
- Code Optimization
- Composition of Renaissance Music
- Database Integration
- Decision Support for NASA shuttle controllers
- Model Checking
- Product Configuration
- Robotics
- Systems Biology
- System Synthesis
- (industrial) Team-building
- and many many more

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ASP Syntax

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January 6, 2015 14 / 32

Normal logic programs

A logic program, P, over a set A of atoms is a finite set of rules
A (normal) rule, r, is of the form

 $a_0 \leftarrow a_1, \ldots, a_m, \sim a_{m+1}, \ldots, \sim a_n$

where $0 \le m \le n$ and each $a_i \in \mathcal{A}$ is an atom for $0 \le i \le n$

 $head(r) = a_0$ $body(r) = \{a_1, \dots, a_m, \neg a_{m+1}, \dots, \neg a_n\}$ $body(r)^+ = \{a_1, \dots, a_m\}$ $body(r)^- = \{a_{m+1}, \dots, a_n\}$ $atom(P) = \bigcup_{r \in P} (\{head(r)\} \cup body(r)^+ \cup body(r)^-)$ $body(P) = \{body(r) \mid r \in P\}$

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$$\blacksquare A \text{ program } P \text{ is positive if } body(r)^- = \emptyset \text{ for all } r \in P$$

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ASP Syntax

Rough notational convention

We sometimes use the following notation interchangeably in order to stress the respective view:

						default	classical
	true, false	if	and	or	iff	negation	negation
source code		:-	,			not	-
logic program		\leftarrow	,	;		\sim	
formula	\perp, \top	\rightarrow	\wedge	\vee	\leftrightarrow	\sim	-

Semantics

Outline

1 Motivation: ASP vs. Prolog and SAT

2 ASP Syntax





5 Variables

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January 6, 2015 17 / 32

Formal Definition Stable models of positive programs

A set of atoms X is closed under a positive program P iff for any $r \in P$, $head(r) \in X$ whenever $body(r)^+ \subseteq X$

X corresponds to a model of P (seen as a formula)

The smallest set of atoms which is closed under a positive program P is denoted by Cn(P)

• Cn(P) corresponds to the \subseteq -smallest model of P (ditto)

The set Cn(P) of atoms is the stable model of a positive program P

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January 6, 2015 18 / 32
Stable models of positive programs

A set of atoms X is closed under a positive program P iff for any r ∈ P, head(r) ∈ X whenever body(r)⁺ ⊆ X

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January 6, 2015 18 / 32

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January 6, 2015 18 / 32

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• The set Cn(P) of atoms is the stable model of a *positive* program P

Basic idea

Consider the logical formula Φ and its three (classical) models:

```
\{p,q\}, \{q,r\}, \text{ and } \{p,q,r\}
```

 $\Phi \quad q \land (q \land \neg r \to p)$

Informally, a set X of atoms is a stable model of a logic program P a if X is a (classical) model of P and a if all atoms in X are justified by some rule in P (rooted in intuitionistic logics HT (Heyting, 1930) and G3 (Gödel, 1932))

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Answer Set Programming: Basics

January 6, 2015 19 / 32

Basic idea

Φ

 $q \land (q \land \neg r \rightarrow p)$

Consider the logical formula Φ and its three (classical) models:

 $\{p,q\}, \{q,r\}, \text{ and } \{p,q,r\}$

© has one stable model, often called answer set:

 $\{p,q\}$

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Basic idea

Consider the logical formula Φ and its three (classical) models:

```
\{p,q\},\{q,r\}, \text{ and } \{p,q,r\}
p \mapsto 1
q \mapsto 1
r \mapsto 0
```

$$\Phi \quad q \land (q \land \neg r \to p)$$



Informally, a set X of atoms is a stable model of a logic program P

- if X is a (classical) model of P and
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Basic idea

$$\Phi \quad q \land (q \land \neg r \to p)$$

$$\begin{array}{cccc} P_{\Phi} & q & \leftarrow \\ p & \leftarrow & q, \ \sim r \end{array}$$

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(classical) models:

often called answer set.

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Consider the logical formula Φ and its three

 $\{p, q\}, \{q, r\}, \text{ and } \{p, q, r\}$

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Basic idea





Stable model of normal programs

The reduct, P^X, of a program P relative to a set X of atoms is defined by

$$\mathcal{P}^X = \{ head(r) \leftarrow body(r)^+ \mid r \in P \text{ and } body(r)^- \cap X = \emptyset \}$$

• A set X of atoms is a stable model of a program P, if $Cn(P^X) = X$

Note Cn(P^X) is the ⊆-smallest (classical) model of P^X
 Note Every atom in X is justified by an "applying rule from P"

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A closer look at P^X

In other words, given a set X of atoms from P,

 P^X is obtained from P by deleting

- **1** each rule having $\sim a$ in its body with $a \in X$ and then
- 2 all negative atoms of the form ~a in the bodies of the remaining rules

Note Only negative body literals are evaluated wrt X

A closer look at P^X

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 P^X is obtained from P by deleting

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A first example

$$P = \{p \leftarrow p, \ q \leftarrow {\sim}p\}$$



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Answer Set Programming: Basics

A first example

$$P = \{p \leftarrow p, \ q \leftarrow {\sim}p\}$$

X	P^X	$Cn(P^X)$
{ }	$p \leftarrow p$	$\{q\}$ X
	$q \leftarrow$	
{ <i>p</i> }	$p \leftarrow p$	Ø×
{ q}	$p \leftarrow p \ q \leftarrow q$	$\{q\}$
{ <i>p</i> , <i>q</i> }	$p \leftarrow p$	Ø×

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Answer Set Programming: Basics

A first example

$$P = \{p \leftarrow p, \ q \leftarrow \neg p\}$$



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A first example

$$P = \{p \leftarrow p, \ q \leftarrow \neg p\}$$



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Answer Set Programming: Basics

A second example

$$P = \{p \leftarrow {\sim}q, \ q \leftarrow {\sim}p\}$$



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A second example

$$P = \{p \leftarrow {\sim}q, \ q \leftarrow {\sim}p\}$$



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Answer Set Programming: Basics

A third example

$$P = \{p \leftarrow {\sim} p\}$$



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Answer Set Programming: Basics

Some properties

A logic program may have zero, one, or multiple stable models!

- If X is a stable model of a logic program P, then X is a model of P (seen as a formula)
- If X and Y are stable models of a *normal* program P, then $X \not\subset Y$

Some properties

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January 6, 2015 27 / 32

Let P be a logic program

- Let \mathcal{T} be a set of (variable-free) terms
- \blacksquare Let $\mathcal A$ be a set of (variable-free) atoms constructable from $\mathcal T$

Ground Instances of $r \in P$: Set of variable-free rules obtained by replacing all variables in r by elements from T:

 $ground(r) = \{r\theta \mid \theta : var(r) \rightarrow \mathcal{T} \text{ and } var(r\theta) = \emptyset\}$

where var(r) stands for the set of all variables occurring in r; θ is a (ground) substitution

Ground Instantiation of P: $ground(P) = \bigcup_{r \in P} ground(r)$

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Let P be a logic program

- Let \mathcal{T} be a set of variable-free terms (also called Herbrand universe)
- Let A be a set of (variable-free) atoms constructable from T (also called alphabet or Herbrand base)

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An example

$$P = \{ r(a, b) \leftarrow, r(b, c) \leftarrow, t(X, Y) \leftarrow r(X, Y) \}$$

$$\mathcal{T} = \{a, b, c\}$$

$$\mathcal{A} = \begin{cases} r(a, a), r(a, b), r(a, c), r(b, a), r(b, b), r(b, c), r(c, a), r(c, b), r(c, c), \\ t(a, a), t(a, b), t(a, c), t(b, a), t(b, b), t(b, c), t(c, a), t(c, b), t(c, c) \end{cases}$$

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Intelligent Grounding aims at reducing the ground instantiation

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Stable models of programs with Variables

Let P be a normal logic program with variables

• A set X of (ground) atoms is a stable model of P, if $Cn(ground(P)^X) = X$

Stable models of programs with Variables

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Reasoning modes

Outline

- 1 Motivation: ASP vs. Prolog and SAT
- 2 ASP Syntax
- 3 Semantics
- 4 Examples
- 5 Variables

6 Reasoning modes

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January 6, 2015 31 / 32

Reasoning modes

Reasoning Modes

- Satisfiability
- Enumeration[†]
- Projection[†]
- Intersection[‡]
- Union[‡]
- Optimization
- and combinations of them

[†] without solution recording

[‡] without solution enumeration

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