

# DATABASE THEORY

Lecture 5: Complexity of FO Query Answering (II)

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# Review: Query Complexity

### Query answering as decision problem

 $\rightsquigarrow$  consider Boolean queries

Various notions of complexity:

- Combined complexity (complexity w.r.t. size of query and database instance)
- Data complexity (worst case complexity for any fixed query)
- Query complexity (worst case complexity for any fixed database instance)

Various common complexity classes:

 $L \subseteq \mathsf{NL} \subseteq \mathsf{P} \subseteq \mathsf{NP} \subseteq \mathsf{PSpace} \subseteq \mathsf{ExpTime}$ 

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Review: FO Combined Complexity

**Theorem 4.1** The evaluation of FO queries is PSpace-complete with respect to combined complexity.

We have actually shown something stronger:

**Theorem 4.2** The evaluation of FO queries is PSpace-complete with respect to query complexity.

This also holds true when restricting to domain-independent queries.

## Data Complexity of FO Query Answering

The algorithm showed that FO query evaluation is in L  $\sim$  can we do any better?

What could be better than L?

 $? \subseteq L \subseteq NL \subseteq P \subseteq \ldots$ 

 $\rightsquigarrow$  we need to define circuit complexities first

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### **Boolean Circuits**

Definition 5.1: A Boolean circuit is a finite, directed, acyclic graph where

- each node that has no predecessors is an input node
- each node that is not an input node is one of the following types of logical gate: AND, OR, NOT
- one or more nodes are designated output nodes
- $\rightsquigarrow$  we will only consider Boolean circuits with exactly one output
- $\rightsquigarrow$  propositional logic formulae are Boolean circuits with one output and gates of fanout  $\leq 1$

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Circuits as a Model for Parallel Computation

#### Previous example:



 $\sim n^2$  processors working in parallel  $\sim$  computation finishes in 2 steps

- size: number of gates = total number of computing steps
- depth: longest path of gates = time for parallel computation
- ightarrow circuits as a refinement of polynomial time that takes parallelizability into account

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### Example

### A Boolean circuit over an input string $x_1x_2...x_n$ of length n



### Corresponds to formula $(x_1 \land x_2) \lor (x_1 \land x_3) \lor \ldots \lor (x_{n-1} \land x_n)$ $\rightsquigarrow$ accepts all strings with at least two 1s

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## Solving Problems With Circuits

**Observation:** the input size is "hard-wired" in circuits

- $\rightarrow$  each circuit only has a finite number of different inputs
- → not a computationally interesting problem

How can we solve interesting problems with Boolean circuits?

**Definition 5.2:** A uniform family of Boolean circuits is a set of circuits  $C_n$  ( $n \ge 0$ ) that can easily<sup>a</sup> be computed from *n*.

A language  $\mathcal{L} \subseteq \{0, 1\}^*$  is decided by a uniform family  $(C_n)_{n \ge 0}$  of Boolean circuits if for each word *w* of length |w|:

 $w \in \mathcal{L}$  if and only if  $C_{|w|}(w) = 1$ 

<sup>a</sup>We don't discuss the details here; see course Complexity Theory.

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## Measuring Complexity with Boolean Circuits

How to measure the computing power of Boolean circuits?

#### **Relevant metrics:**

- size of the circuit: overall number of gates (as function of input size)
- depth of the circuit: longest path of gates (as function of input size)
- fan in: two inputs per gate or any number of inputs per gate?

#### Important classes of circuits: small-depth circuits

**Definition 5.3:**  $(C_n)_{n\geq 0}$  is a family of small-depth circuits if

- the size of  $C_n$  is polynomial in n,
- the depth of  $C_n$  is poly-logarithmic in *n*, that is,  $O(\log^k n)$ .

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# The Complexity Classes NC and AC

#### Two important types of small-depth circuits:

**Definition 5.4:** NC<sup>k</sup> is the class of problems that can be solved by uniform families of circuits  $(C_n)_{n\geq 0}$  of fan-in  $\leq 2$ , size polynomial in *n*, and depth in  $O(\log^k n)$ .

The class NC is defined as  $NC = \bigcup_{k \ge 0} NC^k$ . ("Nick's Class" named after Nicholas Pippenger by Stephen Cook)

**Definition 5.5:** AC<sup>k</sup> and AC are defined like NC<sup>k</sup> and NC, respectively, but for circuits with arbitrary fan-in. (A is for "Alternating": AND-OR gates alternate in such circuits)

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### Example



family of polynomial size, constant depth, arbitrary fan-in circuits  $\sim$  in AC<sup>0</sup>

We can eliminate arbitrary fan-ins by using more layers of gates:



family of polynomial size, logarithmic depth, bounded fan-in circuits  $\sim$  in NC<sup>1</sup>

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Relationships of Circuit Complexity Classes

#### The previous sketch can be generalised:

 $\mathsf{NC}^0 \subseteq \mathsf{AC}^0 \subseteq \mathsf{NC}^1 \subseteq \mathsf{AC}^1 \subseteq \ldots \subseteq \mathsf{AC}^k \subseteq \mathsf{NC}^{k+1} \subseteq \ldots$ 

Only few inclusions are known to be proper:  $NC^0 \subset AC^0 \subset NC^1$ Direct consequence of above hierarchy: NC = AC

#### Interesting relations to other classes:

 $\mathsf{NC}^0 \subset \mathsf{AC}^0 \subset \mathsf{NC}^1 \subseteq \mathsf{L} \subseteq \mathsf{NL} \subseteq \mathsf{AC}^1 \subseteq \ldots \subseteq \mathsf{NC} \subseteq \mathsf{P}$ 

#### Intuition:

- Problems in NC are parallelisable (known from definition)
- Problems in P \ NC are inherently sequential (educated guess)

#### However: it is not known if $NC \neq P$

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### Back to Databases ....

**Theorem 5.6:** The evaluation of FO gueries is complete for (logtime uniform) AC<sup>0</sup> with respect to data complexity.

#### Proof:

- Membership: For a fixed Boolean FO query, provide a uniform construction for a small-depth circuit based on the size of a database
- Hardness: Show that circuits can be transformed into Boolean FO gueries in logarithmic time (not on a standard TM ... not in this lecture)

## From Query to Circuit

#### **Assumptions:**

- query and database schema is fixed
- database instance (and thus active domain) are variable

Construct circuit uniformly based on size of active domain

#### Sketch of construction:

- one input node for each possible database tuple (over given schema and active domain) → true or false depending on whether tuple is present or not
- · Recursively, for each subformula, introduce a gate for each possible tuple (instantiation) of this formula
- $\sim$  true or false depending on whether the subformula holds for this tuple or not
- Logical operators correspond to gate types: basic operators obvious, V as generalised conjunction,  $\exists$  as generalised disjunction
- subformula with *n* free variables  $\rightarrow |\mathbf{adom}|^n$  gates  $\rightarrow$  especially:  $|adom|^0 = 1$  output gate for Boolean query

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Example:  $\exists z.(\exists x.\exists y.R(x,y) \land S(y,z)) \land \neg R(a,z)$ 

 $(R(x, y) \land$  $(R(x, y) \land$  $(R(x, y) \land$  $(R(x, y) \land$ S(y, z)S(y, z))S(y, z)S(y, z)(۸) [a, b, a][a, b, b][a,b,c][a, a, a]R(a, a)R(a, b)R(a, c)S(a, a)S(b, a)S(b, b)S(b, c)1 0 0 1 1 0 1 David Carral, April 21, 2020 Database Theory slide 16 of 20

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Example

#### We consider the formula

 $\exists z.(\exists x.\exists y.R(x,y) \land S(y,z)) \land \neg R(a,z)$ 

#### Over the database instance:

R:			S:		
	а	а		b	b
	а	b		b	с

#### Active domain: $\{a, b, c\}$

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## **Example:** $\exists z.(\exists x.\exists y.R(x,y) \land S(y,z)) \land \neg R(a,z)$



## **Example:** $\exists z.(\exists x.\exists y.R(x,y) \land S(y,z)) \land \neg R(a,z)$



## Summary and Outlook

### The evaluation of FO queries is

- PSpace-complete for combined complexity
- PSpace-complete for query complexity
- AC<sup>0</sup>-complete for data complexity

Circuit complexities help to identify highly parallelisable problems in P

#### **Open questions:**

- Are there query languages with lower complexities? (next lecture)
- Which other computing problems are interesting?
- · How can we study the expressiveness of query languages?

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