

# DATABASE THEORY

**Lecture 12: Introduction to Datalog** 

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## Introduction to Datalog

Datalog introduces recursion into database queries

- Use deterministic rules to derive new information from given facts
- Inspired by logic programming (Prolog)
- However, no function symbols and no negation
- Studied in AI (knowledge representation) and in databases (query language)

**Example 12.1:** Transitive closure C of a binary relation r

$$C(x, y) \leftarrow r(x, y)$$
  
 $C(x, z) \leftarrow C(x, y) \land r(y, z)$ 

#### Intuition:

- some facts of the form r(x,y) are given as input, and the rules derive new conclusions C(x,y)
- variables range over all possible values (implicit universal quantifier)

# Introduction to Datalog

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# Syntax of Datalog

**Recall:** A term is a constant or a variable. An atom is a formula of the form  $R(t_1, \ldots, t_n)$  with R a predicate symbol (or relation) of arity n, and  $t_1, \ldots, t_n$  terms.

Definition 12.2: A Datalog rule is an expression of the form:

$$H \leftarrow B_1 \wedge \ldots \wedge B_m$$

where H and  $B_1, \ldots, B_m$  are atoms. H is called the head or conclusion;  $B_1 \wedge \ldots \wedge B_m$  is called the body or premise. A rule with empty body (m=0) is called a fact. A ground rule is one without variables (i.e., all terms are constants).

A set of Datalog rules is a Datalog program.

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## Datalog: Example

```
\begin{aligned} & \text{father(alice, bob)} \\ & \text{mother(alice, carla)} \\ & \text{mother(evan, carla)} \\ & \text{father(carla, david)} \\ & & \text{Parent}(x,y) \leftarrow \text{father}(x,y) \\ & & \text{Parent}(x,y) \leftarrow \text{mother}(x,y) \\ & & \text{Ancestor}(x,y) \leftarrow \text{Parent}(x,y) \\ & & \text{Ancestor}(x,z) \leftarrow \text{Parent}(x,y) \land \text{Ancestor}(y,z) \\ & \text{SameGeneration}(x,x) \\ & \text{SameGeneration}(x,y) \leftarrow \text{Parent}(x,y) \land \text{Parent}(y,w) \land \text{SameGeneration}(v,w) \end{aligned}
```

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## Datalog Semantics by Deduction (2)

An inductive definition of what can be derived:

**Definition 12.4:** Consider a Datalog program P. The set of ground atoms that can be derived from P is the smallest set of atoms A for which there is a rule  $H \leftarrow B_1 \wedge \ldots \wedge B_n$  and a ground substitution  $\theta$  such that

- $A = H\theta$ , and
- for each  $i \in \{1, ..., n\}$ ,  $B_i\theta$  can be derived from P.

#### Notes:

- n = 0 for ground facts, so they can always be derived (induction base)
- if variables in the head do not occur in the body, they can be any constant from the universe

## **Datalog Semantics by Deduction**

### What does a Datalog program express?

Usually we are interested in entailed ground atoms

### What can be entailed? Informally:

- Restrict to set of constants that occur in program (finite)
   → universe U
- Variables can represent arbitrary constants from this set
   → ground substitutions map variables to constants
- A rule can be applied if its body is satisfied for some ground substitution

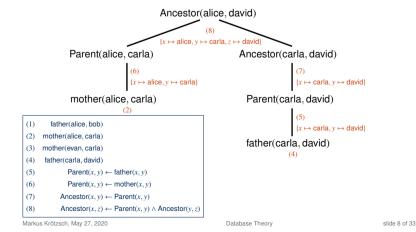
```
Example 12.3: The rule Parent(x, y) \leftarrow mother(x, y) can be applied to mother(alice, carla) under substitution {x \mapsto \text{alice}, y \mapsto \text{carla}}.
```

If a rule is applicable under some ground substitution, then the according instance
of the rule head is entailed.

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## **Datalog Deductions as Proof Trees**

We can think of deductions as tree structures:



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## Datalog Semantics by Least Fixed Point

Instead of using substitutions, we can also ground programs:

**Definition 12.5:** The grounding ground(P) of a Datalog program P is the set of all ground rules that can be obtained from rules in P by uniformly replacing variables with constants from the universe.

Derivations are described by the immediate consequence operator  $T_P$  that maps sets of ground facts I to sets of ground facts  $T_P(I)$ :

- $T_P(I) = \{H \mid H \leftarrow B_1 \land \ldots \land B_n \in ground(P) \text{ and } B_1, \ldots, B_n \in I\}$
- Least fixed point of  $T_P$ : smallest set L such that  $T_P(L) = L$
- Bottom-up computation:  $T_p^0 = \emptyset$  and  $T_p^{i+1} = T_p(T_p^i)$
- The least fixed point of  $T_P$  is  $T_P^{\infty} = \bigcup_{i \geq 0} T_P^i$  (exercise)

**Observation:** Ground atom *A* is derived from *P* if and only if  $A \in T_p^{\infty}$ 

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## **Datalog Semantics: Overview**

There are three equivalent ways of defining Datalog semantics:

- Proof-theoretic: What can be proven deductively?
- Operational: What can be computed bottom up?
- Model-theoretic: What is true in the least model?

In each case, we restrict to the universe of given constants.

→ similar to active domain semantics in databases

## **Datalog Semantics by Least Model**

We can also read Datalog rules as universally quantified implications

Example 12.6: The rule

 $Ancestor(x, z) \leftarrow Parent(x, y) \wedge Ancestor(y, z)$ 

corresponds to the implication

 $\forall x, y, z. \mathsf{Parent}(x, y) \land \mathsf{Ancestor}(y, z) \rightarrow \mathsf{Ancestor}(x, z).$ 

A set of FO implications may have many models

→ consider least model over the domain defined by the universe

**Theorem 12.7:** A fact is entailed by the least model of a Datalog program if and only if it can be derived from the Datalog program.

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## Datalog as a Query Language

How can we use Datalog to query databases?

- → View database as set of ground facts
- → Specify which predicate yields the guery result

**Definition 12.8:** A Datalog query is a pair  $\langle R, P \rangle$ , where P is a Datalog program and R is the answer predicate.

The result of the query is the set of R-facts entailed by P.

Datalog queries distinguish "given" relations from "derived" ones:

- predicates that occur in a head of P are intensional database (IDB) predicates
- predicates that only occur in bodies are extensional database (EDB) predicates

Requirement: database relations used as EDB predicates only

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## Datalog as a Generalisation of CQs

A conjunctive query  $\exists y_1, \dots, y_m.A_1 \land \dots \land A_\ell$  with answer variables  $x_1, \dots, x_n$  can be expressed as a Datalog query  $\langle \mathsf{Ans}.P \rangle$  where P has the single rule:

$$\mathsf{Ans}(x_1,\ldots,x_n) \leftarrow A_1 \wedge \ldots \wedge A_\ell$$

Unions of CQs can also be expressed (how?)

Intuition: Datalog generalises UCQs by adding recursion.

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### Proof

Theorem 12.10: UCQs have the same expressivity as non-recursive Datalog.

Proof: "Non-recursive Datalog can express UCQs": Just discussed.

"UCQs can express non-recursive Datalog": Obtained by resolution:

- Given rules ρ₁: R(s₁,...,sₙ) ← C₁ ∧ ... ∧ Cℓ and ρ₂: H ← B₁ ∧ ... ∧ R(t₁,...,tₙ) ∧ ... ∧ Bտ
   (w.l.o.g. having no variables in common with ρ₁)
- such that  $R(t_1, \ldots, t_n)$  and  $R(s_1, \ldots, s_n)$  unify with most general unifier  $\sigma$ ,
- the resolvent of  $\rho_1$  and  $\rho_2$  with respect to  $\sigma$  is  $H\sigma \leftarrow B_1\sigma \wedge \ldots \wedge C_1\sigma \wedge \ldots \wedge C_\ell\sigma \wedge \ldots \wedge B_m\sigma$ .

Unfolding of R means to simultaneously resolve all occurrences of R in bodies of any rule, in all possible ways. After adding all these resolvents, we can delete all rules that contain R in body or head (assuming that R is not the answer predicate).

Now given a non-recursive Datalog program, unfold each non-answer predicate (in any order). → program with only the answer predicate in heads (requires non-recursiveness). This is easy to express as UCQ (using equality to handle constants in heads). □

## Datalog and UCQs

We can make the relationship of Datalog and UCQs more precise:

**Definition 12.9:** For a Datalog program *P*:

- An IDB predicate R depends on an IDB predicate S if P contains a rule with R in the head and S in the body.
- *P* is non-recursive if there is no cyclic dependency.

Theorem 12.10: UCQs have the same expressivity as non-recursive Datalog.

That is: a query mapping can be expressed by some UCQ if and only if it can be expressed by a non-recursive Datalog program.

However, Datalog can be exponentially more succinct (shorter), as illustrated in an exercise.

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## Datalog and Domain Independence

Domain independence was considered useful for FO queries

→ results should not change if domain changes

#### Several solutions:

- Active domain semantics: restrict to elements mentioned in database or query
- Domain-independent queries: restrict to guery where domain does not matter
- Safe-range queries: decidable special case of domain independence

Our definition of Datalog uses the active domain (=Herbrand universe) to ensure domain independence

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## Safe Datalog Queries

Similar to safe-range FO queries, there are also simple syntactic conditions that ensure domain independence for Datalog:

**Definition 12.11:** A Datalog rule is **safe** if all variables in its head also occur in its body. A Datalog program/query is safe if all of its rules are.

#### Simple observations:

- safe Datalog queries are domain independent
- every Datalog query can be expressed as a safe Datalog query . . .
- ... and un-safe queries are not much more succinct either (exercise)

Some texts require Datalog queries to be safe in general but in most contexts there is no real need for this

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## Complexity of Datalog

How hard is answering Datalog queries?

#### Recall:

- Combined complexity: based on query and database
- Data complexity: based on database; query fixed
- Query complexity: based on query; database fixed

#### Plan:

- First show upper bounds (outline efficient algorithm)
- Then establish matching lower bounds (reduce hard problems)

# Complexity

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# A Simpler Problem: Ground Progams

Let's start with Datalog without variables

→ sets of ground rules a.k.a. propositional Horn logic program

Naive computation of  $T_p^{\infty}$ :

```
\begin{array}{lll} \textbf{01} & T_{p}^{0} := \emptyset \\ \textbf{02} & i := 0 \\ \textbf{03} & \textbf{repeat} : \\ \textbf{04} & T_{p}^{i+1} := \emptyset \\ \textbf{05} & \textbf{for} \ H \leftarrow B_{1} \wedge \ldots \wedge B_{\ell} \in P : \\ \textbf{06} & \textbf{if} \ \{B_{1}, \ldots, B_{\ell}\} \subseteq T_{p}^{i} : \\ \textbf{07} & T_{p}^{i+1} := T_{p}^{i+1} \cup \{H\} \\ \textbf{08} & i := i+1 \\ \textbf{09} & \textbf{until} \ T_{p}^{i-1} = T_{p}^{i} \\ \textbf{10} & \textbf{return} \ T_{p}^{i} \end{array}
```

How long does this take?

- At most |P| facts can be derived
- Algorithm terminates with  $i \le |P| + 1$
- In each iteration, we check each rule once (linear), and compare its body to T<sup>i</sup><sub>P</sub> (quadratic)

→ polynomial runtime

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## Complexity of Propositional Horn Logic

Much better algorithms exist:

**Theorem 12.12 (Dowling & Gallier, 1984):** For a propositional Horn logic program P, the set  $T_p^\infty$  can be computed in linear time.

Nevertheless, the problem is not trivial:

**Theorem 12.13:** For a propositional Horn logic program P and a proposition (or ground atom) A, deciding if  $A \in T_p^\infty$  is a P-complete problem.

#### Remark:

all P problems can be reduced to propositional Horn logic entailment yet not all problems in P (or even in NL) can be solved in linear time!

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## **Datalog Complexity**

These upper bounds are tight:

Theorem 12.14: Datalog query answering is:

- ExpTime-complete for combined complexity
- ExpTime-complete for query complexity
- · P-complete for data complexity

It remains to show the lower bounds.

### **Datalog Complexity: Upper Bounds**

### A straightforward approach:

- (1) Compute the grounding ground(P) of P w.r.t. the database  $\mathcal I$
- (2) Compute  $T_{\operatorname{ground}(P)}^{\infty}$

#### Complexity estimation:

- ullet The number of constants N for grounding is linear in P and  $\mathcal I$
- A rule with m distinct variables has  $N^m$  ground instances
- Step (1) creates at most  $|P| \cdot N^M$  ground rules, where M is the maximal number of variables in any rule in P
  - ground(P) is polynomial in the size of I
  - ground(P) is exponential in P
- Step (2) can be executed in linear time in the size of ground(P)

Summing up: the algorithm runs in P data complexity and in ExpTime query and combined complexity

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## P-Hardness of Data Complexity

We need to reduce a P-hard problem to Datalog query answering 
→ propositional Horn logic programming

### We restrict to a simple form of propositional Horn logic:

- facts have the usual form  $H \leftarrow$
- all other rules have the form  $H \leftarrow B_1 \wedge B_2$

Deciding fact entailment is still P-hard (exercise)

#### We can store such programs in a database:

- For each fact  $H \leftarrow$ , the database has a tuple Fact(H)
- For each rule  $H \leftarrow B_1 \land B_2$ , the database has a tuple  $Rule(H, B_1, B_2)$

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## P-Hardness of Data Complexity (2)

The following Datalog program acts as an interpreter for propositional Horn logic programs:

$$\mathsf{True}(x) \leftarrow \mathsf{Fact}(x)$$
 $\mathsf{True}(x) \leftarrow \mathsf{Rule}(x, y, z) \wedge \mathsf{True}(y) \wedge \mathsf{True}(z)$ 

### Easy observations:

- True(A) is derived if and only if A is a consequence of the original propositional program
- The encoding of propositional programs as databases can be computed in logarithmic space
- The Datalog program is the same for all propositional programs
- → Datalog query answering is P-hard for data complexity

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## Preparing for a Long Computation

We need to encode  $2^{N^k}$  time points and tape positions  $\sim$  use binary numbers with  $N^k$  digits

So X and Y in atoms like head(X, Y) are really lists of variables  $X = x_1, \ldots, x_{N^k}$  and  $Y = y_1, \ldots, y_{N^k}$ , and the arity of head is  $2 \cdot N^k$ .

TODO: define predicates that capture the order of  $N^k$ -digit binary numbers

For each number  $i \in \{1, ..., N^k\}$ , we use predicates:

- $succ^{i}(X, Y)$ : X + 1 = Y, where X and Y are i-digit numbers
- first<sup>i</sup>(X): X is the i-digit encoding of 0
- $last^i(X)$ : X is the *i*-digit encoding of  $2^i 1$

Finally, we can define the actual order for  $i = N^k$ 

•  $\leq^i (X, Y)$ :  $X \leq Y$ , where X and Y are i-digit numbers

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## ExpTime-Hardness of Query Complexity

### A direct proof:

Encode the computation of a deterministic Turing machine for up to exponentially many steps

Recall that ExpTime =  $\bigcup_{k>1}$  Time( $2^{n^k}$ )

- in our case, n = N is the number of database constants
- k is some constant
- $\rightarrow$  we need to simulate up to  $2^{N^k}$  steps (and tape cells)

Main ingredients of the encoding:

- state<sub>q</sub>(X): the TM is in state q after X steps
- head(X, Y): the TM head is at tape position Y after X steps
- symbol  $_{\sigma}(X,Y)$ : the tape cell at position Y holds symbol  $\sigma$  after X steps
- $\rightarrow$  How to encode  $2^{N^k}$  time points X and tape positions Y?

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## Defining a Long Chain

We can define  $\operatorname{succ}^{i}(X, Y)$ ,  $\operatorname{first}^{i}(X)$ , and  $\operatorname{last}^{i}(X)$  as follows:

$$\begin{aligned} & \operatorname{succ}^1(0,1) & \operatorname{first}^1(0) & \operatorname{last}^1(1) \\ & \operatorname{succ}^{i+1}(0,X,0,Y) \leftarrow \operatorname{succ}^i(X,Y) \\ & \operatorname{succ}^{i+1}(1,X,1,Y) \leftarrow \operatorname{succ}^i(X,Y) \\ & \operatorname{succ}^{i+1}(0,X,1,Y) \leftarrow \operatorname{last}^i(X) \wedge \operatorname{first}^i(Y) \\ & \operatorname{first}^{i+1}(0,X) \leftarrow \operatorname{first}^i(X) \\ & \operatorname{last}^{i+1}(1,X) \leftarrow \operatorname{last}^i(X) \end{aligned} \right\} \text{ for } X = x_1,\dots,x_i$$

Now for  $M = N^k$ , we define  $\leq^M (X, Y)$  as the reflexive, transitive closure of  $\mathrm{succ}^M (X, Y)$ :

$$\leq^M(X,X) \leftarrow$$
  
 $\leq^M(X,Z) \leftarrow \leq^M(X,Y) \land \mathsf{succ}^M(Y,Z)$ 

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## Initialising the Computation

We can now encode the initial configuration of the Turing Machine for an input word  $\sigma_1 \cdots \sigma_n \in (\Sigma \setminus \{ \cup \})^*$ .

We write  $B_i$  for the binary encoding of a number i with  $M = N^k$  digits.

$$\begin{array}{ll} \operatorname{state}_{q_0}(B_0) & \text{where } q_0 \text{ is the TM's initial state} \\ \operatorname{head}(B_0,B_0) & \\ \operatorname{symbol}_{\sigma_i}(B_0,B_i) & \text{for all } i \in \{1,\dots,n\} \\ \operatorname{symbol}_{\dots}(B_0,Y) \leftarrow \leq^M(B_{n+1},Y) & \text{where } Y=y_1,\dots,y_M \end{array}$$

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### Hardness Results

**Lemma 12.15:** A deterministic TM accepts an input in  $Time(2^{n^k})$  if and only if the Datalog program defined above entails the fact accept().

We obtain ExpTime-hardness of Datalog query answering:

- The decision problem of any language in ExpTime can be solved by a deterministic TM in  $Time(2^{n^k})$  for some constant k
- In particular, there are ExpTime-hard languages £ with suitable deterministic TM
   M and constant k
- For any input word w, we can reduce acceptance of w by M in Time(2<sup>nk</sup>) to
  entailment of accept() by a Datalog program P(w, M, k)
- P(w, M, k) is polynomial in k and the size of M and w (in fact, it can be constructed in logarithmic space)

## TM Transition and Acceptance Rules

For each transition  $\langle q, \sigma, q', \sigma', d \rangle \in \Delta$ , we add rules:

$$\begin{split} \operatorname{symbol}_{\sigma'}(X',Y) \leftarrow \operatorname{succ}^M(X,X') \wedge \operatorname{head}(X,Y) \wedge \operatorname{symbol}_{\sigma}(X,Y) \wedge \operatorname{state}_q(X) \\ \operatorname{state}_{\sigma'}(X') \leftarrow \operatorname{succ}^M(X,X') \wedge \operatorname{head}(X,Y) \wedge \operatorname{symbol}_{\sigma}(X,Y) \wedge \operatorname{state}_q(X) \end{split}$$

Similar rules are used for inferring the new head position (depending on *d*)

Further rules ensure the preservation of unaltered tape cells:

$$\begin{split} \operatorname{symbol}_{\sigma}(X',Y) \leftarrow \operatorname{succ}^{M}(X,X') \wedge \operatorname{symbol}_{\sigma}(X,Y) \wedge \\ \operatorname{head}(X,Z) \wedge \operatorname{succ}^{M}(Z,Z') \wedge \leq^{M}(Z',Y) \\ \operatorname{symbol}_{\sigma}(X',Y) \leftarrow \operatorname{succ}^{M}(X,X') \wedge \operatorname{symbol}_{\sigma}(X,Y) \wedge \\ \operatorname{head}(X,Z) \wedge \operatorname{succ}^{M}(Z',Z) \wedge \leq^{M}(Y,Z') \end{split}$$

The TM accepts if it ever reaches the accepting state  $q_{acc}$ :

$$accept() \leftarrow state_{q_{acc}}(X)$$

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## ExpTime-Hardness: Notes

Some further remarks on our construction:

- The constructed program does not use EDB predicates

   → database can be empty
- Therefore, hardness extends to guery complexity
- Using a fixed (very small) database, we could have avoided the use of constants
- We used IDB predicates of unbounded arity
- ightarrow they are essential for the claimed hardness

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# Summary and Outlook

Datalog can overcome some of the limitations of first-order queries

Non-recursive Datalog can express UCQs

Datalog is more complex than FO query answering:

- ExpTime-complete for query and combined complexity
- P-complete for data complexity

### Open questions:

- Expressivity of Datalog
- Query containment for Datalog
- Implementation techniques for Datalog

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