Complexity Theory

Exercise 5: Space Complexity

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Exercise 5.1. Let A_{LBA} be the word problem of deterministic linear bounded automata. Show that A_{LBA} is PSPACE-complete.

$$\mathbf{A}_{\text{LBA}} = \{ \langle \mathcal{M}, w \rangle \mid \mathcal{M} \text{ is a (deterministic) LBA and } w \in \mathbf{L}(\mathcal{M}) \}$$

Exercise 5.2. Consider the Japanese game *go-moku* that is played by two players X and O on a 19x19 board. Players alternately place markers on the board, and the first one to have five of its markers in a row, column, or diagonal wins.

Consider the generalised version of go-moku on an $n \times n$ board. Say that a *position* of go-moku is a placement of markers on such a board as it could occur during the game, together with a marker which player moves next. We define

 $\mathbf{GM} = \{\langle B \rangle \mid B \text{ is a position of go-moku where X has a winning strategy}\}.$

Show that **GM** is in PSPACE.

Exercise 5.3. Show that the universality problem of nondeterministic finite automata

$$\mathbf{ALL}_{NFA} = \{ \langle \mathcal{A} \rangle \mid \mathcal{A} \text{ an NFA accepting every valid input} \}$$

is in PSPACE.

Hint

polynomially bounded. Finally, apply Savitch's Theorem.

Prove that, if $\mathbf{L}(\mathcal{A}) \neq \Sigma^*$ and \mathcal{A} has n states, then there exists a word $w \in \Sigma^*$ of length at most 2^n such that $w \notin \mathbf{L}(\mathcal{A})$. Then, use this fact to give a non-deterministic algorithm whose space consumption is

Exercise 5.4. Show that the composition of logspace reductions again yields a logspace reduction.

Exercise 5.5. Show that the word problem A_{NFA} of non-deterministic finite automata is NL-complete.

Exercise 5.6. Show that

$$\mathsf{BIPARTITE} = \{ \langle G \rangle \mid G \text{ a finite bipartite graph } \}$$

Show that a graph G is bipartite if and only if it does not contain a cycle of odd length. is in NP . Local transfer of DIABALILE \in NP and use NP = CONF. Hint: