

# COMPLEXITY THEORY

**Lecture 8: NP-Complete Problems** 

Markus Krötzsch Knowledge-Based Systems

TU Dresden, 5th Nov 2019

# Towards More NP-Complete Problems

Starting with **S**<sub>AT</sub>, one can readily show more problems **P** to be NP-complete, each time performing two steps:

- (1) Show that  $P \in NP$
- (2) Find a known NP-complete problem P' and reduce  $P' \leq_p P$

Thousands of problem have now been shown to be NP-complete. (See Garey and Johnson for an early survey)

#### In this course:

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# 3-Sat, Hamiltonian Path, and Subset Sum

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# NP-Completeness of 3-SAT

**3-Sat**: Satisfiability of formulae in CNF with  $\leq 3$  literals per clause

Theorem 8.1: 3-SAT is NP-complete.

**Proof:** Hardness by reduction **Sat**  $\leq_p$  **3-Sat**:

- Given:  $\varphi$  in CNF
- Construct  $\varphi'$  by replacing clauses  $C_i = (L_1 \vee \cdots \vee L_k)$  with k > 3 by

$$C'_i := (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge \dots \wedge (\neg Y_{k-1} \vee L_k)$$

Here, the  $Y_i$  are fresh variables for each clause.

• Claim:  $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable.

## Example

Let 
$$\varphi:=(X_1\vee X_2\vee \neg X_3\vee X_4)$$
  $\wedge$   $(\neg X_4\vee \neg X_2\vee X_5\vee \neg X_1)$   
Then  $\varphi':=(X_1\vee Y_1)\wedge$   $(\neg Y_1\vee X_2\vee Y_2)\wedge$   $(\neg Y_2\vee \neg X_3\vee Y_3)\wedge$   $(\neg Y_3\vee X_4)\wedge$   $(\neg X_4\vee Z_1)\wedge$   $(\neg Z_1\vee \neg X_2\vee Z_2)\wedge$   $(\neg Z_2\vee X_5\vee Z_3)\wedge$   $(\neg Z_3\vee \neg X_1)$ 

# Proving NP-Completeness of 3-SAT

" $\Rightarrow$ " Given  $\varphi := \bigwedge_{i=1}^m C_i$  with clauses  $C_i$ , show that if  $\varphi$  is satisfiable then  $\varphi'$  is satisfiable

For a satisfying assignment  $\beta$  for  $\varphi$ , define an assignment  $\beta'$  for  $\varphi'$ :

For each  $C := (L_1 \vee \cdots \vee L_k)$ , with k > 3, in  $\varphi$  there is

$$C' = (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge \dots \wedge (\neg Y_{k-1} \vee L_k) \text{ in } \varphi'$$

As 
$$\beta$$
 satisfies  $\varphi$ , there is  $i \le k$  s.th.  $\beta(L_i) = 1$  i.e. 
$$\beta(X) = 1 \text{ if } L_i = X$$
 
$$\beta(X) = 0 \text{ if } L_i = X$$

$$\beta'(Y_j) = 1 \qquad \text{ for } j < i$$
Set  $\beta'(Y_j) = 0 \qquad \text{ for } j \ge i$ 

$$\beta'(X) = \beta(X) \qquad \text{ for all variables in } \varphi$$

This is a satisfying asignment for  $\varphi'$ 

# Proving NP-Completeness of 3-SAT

" $\Leftarrow$ " Show that if  $\varphi'$  is satisfiable then so is  $\varphi$ 

Suppose  $\beta$  is a satisfying assignment for  $\varphi'$  – then  $\beta$  satisfies  $\varphi$ :

Let  $C := (L_1 \vee \cdots \vee L_k)$  be a clause of  $\varphi$ 

- (1) If  $k \le 3$  then *C* is a clause of  $\varphi$
- (2) If k > 3 then

$$C' = (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge ... \wedge (\neg Y_{k-1} \vee L_k) \text{ in } \varphi'$$

 $\beta$  must satisfy at least one  $L_i$ ,  $1 \le i \le k$ 

Case (2) follows since, if  $\beta(L_i) = 0$  for all  $i \le k$  then C' can be reduced to

$$C' = (Y_1) \land (\neg Y_1 \lor Y_2) \land \dots \land (\neg Y_{k-1})$$

$$\equiv Y_1 \land (Y_1 \to Y_2) \land \dots \land (Y_{k-2} \to Y_{k-1}) \land \neg Y_{k-1}$$

which is not satisfiable.

#### DIRECTED HAMILTONIAN PATH

Input: A directed graph *G*.

Problem: Is there a directed path in *G* containing every ver-

tex exactly once?

Theorem 8.2: DIRECTED HAMILTONIAN PATH is NP-complete.

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#### DIRECTED HAMILTONIAN PATH

Input: A directed graph *G*.

Problem: Is there a directed path in *G* containing every ver-

tex exactly once?

### Theorem 8.2: Directed Hamiltonian Path is NP-complete.

#### **Proof:**

(1) Directed Hamiltonian Path  $\in NP$ :

Take the path to be the certificate.

# Digression: How to design reductions

Task: Show that problem **P** (**Directed Hamiltonian Path**) is NP-hard.

Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH?** 

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# Digression: How to design reductions

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Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH?** 

- Considerations:
  - Is there an NP-complete problem similar to P? (for example, CLIQUE and INDEPENDENT SET)
  - It is not always beneficial to choose a problem of the same type (for example, reducing a graph problem to a graph problem)
    - For instance, CLIQUE, INDEPENDENT SET are "local" problems (is there a set of vertices inducing some structure)
    - Hamiltonian Path is a global problem (find a structure – the Hamiltonian path – containing all vertices)

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# Digression: How to design reductions

#### Task: Show that problem **P** (**Directed Hamiltonian Path**) is NP-hard.

Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH?** 

- Considerations:
  - Is there an NP-complete problem similar to P? (for example, CLIQUE and INDEPENDENT SET)
  - It is not always beneficial to choose a problem of the same type (for example, reducing a graph problem to a graph problem)
    - For instance, CLIQUE, INDEPENDENT SET are "local" problems (is there a set of vertices inducing some structure)
    - Hamiltonian Path is a global problem (find a structure – the Hamiltonian path – containing all vertices)
- How to design the reduction:
  - Does your problem come from an optimisation problem?
     If so: a maximisation problem? a minimisation problem?
  - Learn from examples, have good ideas.

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#### DIRECTED HAMILTONIAN PATH

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tex exactly once?

## Theorem 8.2: Directed Hamiltonian Path is NP-complete.

#### **Proof:**

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#### DIRECTED HAMILTONIAN PATH

Input: A directed graph *G*.

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tex exactly once?

### Theorem 8.2: Directed Hamiltonian Path is NP-complete.

### **Proof:**

(1) DIRECTED Hamiltonian Path  $\in$  NP: Take the path to be the certificate.

(2) DIRECTED HAMILTONIAN PATH is NP-hard: 3-Sat  $\leq_p$  Directed Hamiltonian Path

### Proof (Proof idea): (see blackboard for details)

Let 
$$\varphi := \bigwedge_{i=1}^k C_i$$
 and  $C_i := (L_{i,1} \vee L_{i,2} \vee L_{i,3})$ 

- For each variable X occurring in  $\varphi$ , we construct a directed graph ("gadget") that allows only two Hamiltonian paths: "true" and "false"
- Gadgets for each variable are "chained" in a directed fashion, so that all variables must be assigned one value
- Clauses are represented by vertices that are connected to the gadgets in such a
  way that they can only be visited on a Hamiltonian path that corresponds to an
  assignment where they are true

Details are also given in [Sipser, Theorem 7.46].

**Example 8.3:** 
$$\varphi := C_1 \wedge C_2$$
 where  $C_1 := (X \vee \neg Y \vee Z)$  and  $C_2 := (\neg X \vee Y \vee \neg Z)$  (see blackboard)

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# Towards More NP-Complete Problems

Starting with **S**<sub>AT</sub>, one can readily show more problems **P** to be NP-complete, each time performing two steps:

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Thousands of problem have now been shown to be NP-complete. (See Garey and Johnson for an early survey)

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# NP-Completeness of Subset Sum

#### SUBSET SUM

Input: A collection<sup>1</sup> of positive integers

 $S = \{a_1, \ldots, a_k\}$  and a target integer t.

Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

**Theorem 8.4: Subset Sum** is NP-complete.

#### **Proof:**

- (1) Subset Sum  $\in$  NP: Take T to be the certificate.
- (2) Subset Sum is NP-hard: Sat  $\leq_p$  Subset Sum

<sup>&</sup>lt;sup>1</sup>) This "collection" is supposed to be a multi-set, i.e., we allow the same number to occur several times. The solution "subset" can likewise use numbers multiple times, but not more often than they occured in the given collection.

# Example

# $\mathsf{Sat} \leq_p \mathsf{Subset} \; \mathsf{Sum}$

**Given:**  $\varphi := C_1 \wedge \cdots \wedge C_k$  in conjunctive normal form.

(w.l.o.g. at most 9 literals per clause)

Let  $X_1, \ldots, X_n$  be the variables in  $\varphi$ . For each  $X_i$  let

$$t_i := a_1 \dots a_n c_1 \dots c_k$$
 where  $a_j := \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$  and  $c_j := \begin{cases} 1 & X_i \text{ occurs in } C_j \\ 0 & \text{otherwise} \end{cases}$ 

$$f_i := a_1 \dots a_n c_1 \dots c_k$$
 where  $a_j := \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$  and  $c_j := \begin{cases} 1 & \neg X_i \text{ occurs in } C_j \\ 0 & \text{otherwise} \end{cases}$ 

# Example

# $\mathsf{Sat} \leq_p \mathsf{Subset} \; \mathsf{Sum}$

Further, for each clause  $C_i$  take  $r := |C_i| - 1$  integers  $m_{i,1}, \ldots, m_{i,r}$ 

where 
$$m_{i,j} := c_i \dots c_k$$
 with  $c_\ell := \begin{cases} 1 & \ell = i \\ 0 & \ell \neq i \end{cases}$ 

Definition of S: Let

$$S := \{t_i, f_i \mid 1 \le i \le n\} \cup \{m_{i,j} \mid 1 \le i \le k, \quad 1 \le j \le |C_i| - 1\}$$

Target: Finally, choose as target

$$t := a_1 \dots a_n c_1 \dots c_k$$
 where  $a_i := 1$  and  $c_i := |C_i|$ 

Claim: There is  $T \subseteq S$  with  $\sum_{a_i \in T} a_i = t$  iff  $\varphi$  is satisfiable.

# Example

# NP-Completeness of Subset Sum

Let 
$$\varphi := \bigwedge C_i$$
  $C_i$ : clauses

Show: If  $\varphi$  is satisfiable, then there is  $T \subseteq S$  with  $\sum_{s \in T} s = t$ .

Let  $\beta$  be a satisfying assigment for  $\varphi$ 

Set 
$$T_1 := \{t_i \mid \beta(X_i) = 1, \ 1 \le i \le m\} \cup \{f_i \mid \beta(X_i) = 0, \ 1 \le i \le m\}$$

Further, for each clause  $C_i$  let  $r_i$  be the number of satisfied literals in  $C_i$  (with resp. to  $\beta$ ).

Set 
$$T_2 := \{ m_{i,j} \mid 1 \le i \le k, \quad 1 \le j \le |C_i| - r_i \}$$

and define  $T := T_1 \cup T_2$ .

It follows: 
$$\sum_{s \in T} s = t$$

# NP-Completeness of Subset Sum

Show: If there is  $T \subseteq S$  with  $\sum_{s \in T} s = t$ , then  $\varphi$  is satisfiable.

Let  $T \subseteq S$  such that  $\sum_{s \in T} s = t$ 

Define 
$$\beta(X_i) = \begin{cases} 1 & \text{if } t_i \in T \\ 0 & \text{if } f_i \in T \end{cases}$$

This is well defined as for all i:  $t_i \in T$  or  $f_i \in T$  but not both.

Further, for each clause, there must be one literal set to 1 as for all i, the  $m_{i,j} \in S$  do not sum up to the number of literals in the clause.

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# NP-completeness of KNAPSACK

#### KNAPSACK

Input: A set  $I := \{1, ..., n\}$  of items

each of value  $v_i$  and weight  $w_i$  for  $1 \le i \le n$ ,

target value t and weight limit  $\ell$ 

Problem: Is there  $T \subseteq I$  such that

 $\sum_{i \in T} v_i \ge t$  and  $\sum_{i \in T} w_i \le \ell$ ?

Theorem 8.5: KNAPSACK is NP-complete.

# NP-completeness of KNAPSACK

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**Theorem 8.5:** KNAPSACK is NP-complete.

#### **Proof:**

- (1) **KNAPSACK**  $\in$  NP: Take T to be the certificate.
- (2) Knapsack is NP-hard: Subset Sum  $\leq_p$  Knapsack

# Subset Sum $\leq_p$ Knapsack

Given:  $S := \{a_1, \dots, a_n\}$  collection of positive integers

Subset Sum: t target integer

Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

# Subset Sum $\leq_p$ Knapsack

Given:  $S := \{a_1, \dots, a_n\}$  collection of positive integers

Subset Sum: t target integer

Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

### Reduction: From this input to Subset Sum construct

• set of items  $I := \{1, \ldots, n\}$ 

• weights and values  $v_i = w_i = a_i$  for all  $1 \le i \le n$ 

• target value t' := t and weight limit  $\ell := t$ 

# Subset Sum $\leq_p$ Knapsack

Given:  $S := \{a_1, \dots, a_n\}$  collection of positive integers

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- weights and values  $v_i = w_i = a_i$  for all  $1 \le i \le n$
- target value t' := t and weight limit  $\ell := t$

Clearly: For every  $T \subseteq S$ 

$$\sum_{a_i \in T} a_i = t \qquad \text{iff} \qquad \qquad \sum_{a_i \in T} v_i \ge t' = t$$

$$\sum_{a_i \in T} w_i \le \ell = t$$

Hence: The reduction is correct and in polynomial time.

# A Polynomial Time Algorithm for KNAPSACK

**KNAPSACK** can be solved in time  $O(n\ell)$  using dynamic programming Initialisation:

- Create an  $(\ell + 1) \times (n + 1)$  matrix M
- Set M(w, 0) := 0 for all  $1 \le w \le \ell$  and M(0, i) := 0 for all  $1 \le i \le n$

# Example

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

Weight limit:  $\ell = 5$  Target value: t = 7

weight	max. total value from first $i$ items					
limit w	i = 0	i = 1	i = 2	i = 3	i = 4	
0						
1						
2						
3						
4						
5						

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weight	max. total value from first $i$ items					
limit w	i = 0	i = 1	i = 2	i = 3	i = 4	
0	0	0	0	0	0	
1	0					
2	0					
3	0					
4	0					
5	0					

Set M(w, 0) := 0 for all  $1 \le w \le \ell$  and M(0, i) := 0 for all  $1 \le i \le n$ 

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# A Polynomial Time Algorithm for KNAPSACK

Knapsack can be solved in time  $O(n\ell)$  using dynamic programming

#### Initialisation:

- Create an  $(\ell + 1) \times (n + 1)$  matrix M
- Set M(w, 0) := 0 for all  $1 \le w \le \ell$  and M(0, i) := 0 for all  $1 \le i \le n$

Computation: Assign further M(w, i) to be the largest total value obtainable by selecting from the first i items with weight limit w:

For 
$$i = 0, 1, ..., n - 1$$
 set  $M(w, i + 1)$  as

$$M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}\$$

Here, if  $w - w_{i+1} < 0$  we always take M(w, i).

Acceptance: If M contains an entry  $\geq t$ , accept. Otherwise reject.

# Example

Input  $I = \{1, 2, 3, 4\}$  with

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Weight limit:  $\ell = 5$  Target value: t = 7

weight	max. total value from first $i$ items					
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	<i>i</i> = 4	
0	0	0	0	0	0	
1	0					
2	0					
3	0					
4	0					
5	0					

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first $i$ items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0	1			
2	0	1			
3	0	1			
4	0	1			
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1	0	1	3				
2	0	1	4				
3	0	1					
4	0	1					
5	0	1					

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2	0	1	4		
3	0	1	4		
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0	0	0	0	0	0
1	0	1	3		
2	0	1	4		
3	0	1	4		
4	0	1	4		
5	0	1	4		

For 
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weight	max. total value from first <i>i</i> items						
limit w	i = 0	i = 0 $i = 1$ $i = 2$ $i = 3$ $i = 4$					
0	0	0	0	0	0		
1	0	1	3	3	3		
2	0	1	4	4	4		
3	0	1	4	4	5		
4	0	1	4	7	7		
5	0	1	4	8	8		

For 
$$i = 0, 1, ..., n - 1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

## Did we prove P = NP?

#### Summary:

- Theorem 8.5: KNAPSACK is NP-complete
- KNAPSACK can be solved in time  $O(n\ell)$  using dynamic programming

#### What went wrong?

#### KNAPSACK

Input: A set  $I := \{1, ..., n\}$  of items

each of value  $v_i$  and weight  $w_i$  for  $1 \le i \le n$ ,

target value t and weight limit  $\ell$ 

Problem: Is there  $T \subseteq I$  such that

 $\sum_{i \in T} v_i \ge t$  and  $\sum_{i \in T} w_i \le \ell$ ?

## Pseudo-Polynomial Time

The previous algorithm is not sufficient to show that KNAPSACK is in P

- The algorithm fills a  $(\ell + 1) \times (n + 1)$  matrix M
- The size of the input to **Knapsack** is  $O(n \log \ell)$

 $\rightarrow$  the size of M is not bounded by a polynomial in the length of the input!

## Pseudo-Polynomial Time

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 $\rightarrow$  the size of M is not bounded by a polynomial in the length of the input!

**Definition 8.6 (Pseudo-Polynomial Time):** Problems decidable in time polynomial in the sum of the input length and the value of numbers occurring in the input.

Equivalently: Problems decidable in polynomial time when using unary encoding for all numbers in the input.

- If **Knapsack** is restricted to instances with  $\ell \le p(n)$  for a polynomial p, then we obtain a problem in P.
- KNAPSACK is in polynomial time for unary encoding of numbers.

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## Strong NP-completeness

Pseudo-Polynomial Time: Algorithms polynomial in the maximum of the input length and the value of numbers occurring in the input.

#### Examples:

- KNAPSACK
- SUBSET SUM

Strong NP-completeness: Problems which remain NP-complete even if all numbers are bounded by a polynomial in the input length (equivalently: even for unary coding of numbers).

#### Examples:

- CLIQUE
- SAT
- Hamiltonian Cycle
- •

Note: Showing **Sat**  $\leq_p$  **Subset Sum** required exponentially large numbers.

# Beyond NP

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#### The Class coNP

Recall that coNP is the complement class of NP.

#### **Definition 8.7:**

- For a language  $L \subseteq \Sigma^*$  let  $\overline{L} := \Sigma^* \setminus L$  be its complement
- For a complexity class C, we define  $coC := \{L \mid \overline{L} \in C\}$
- In particular  $coNP = \{L \mid \overline{L} \in NP\}$

A problem belongs to coNP, if no-instances have short certificates.

#### Examples:

- No Hamiltonian Path: Does the graph *G* not have a Hamiltonian path?
- **TautoLogy**: Is the propositional logic formula  $\varphi$  a tautology (true under all assignments)?
- ...

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### coNP-completeness

**Definition 8.8:** A language  $\mathbf{C} \in \text{coNP}$  is coNP-complete, if  $\mathbf{L} \leq_p \mathbf{C}$  for all  $\mathbf{L} \in \text{coNP}$ .

#### Theorem 8.9:

- (1) P = coP
- (2) Hence,  $P \subseteq NP \cap coNP$

#### Open questions:

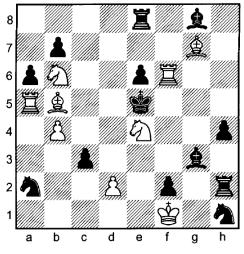
• NP = coNP?

Most people do not think so.

•  $P = NP \cap coNP$ ?

Again, most people do not think so.

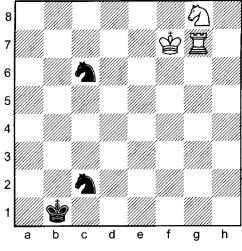
# Example: Chess Problems



Mate in 3 moves; White's turn

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# Example: Chess Problems



Mate in 262 moves; White's turn

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## Summary and Outlook

#### 3-Sat and Hamiltonian Path are also NP-complete

So are **SubSet Sum** and **Knapsack**, but only if numbers are encoded efficitly (pseudo-polynomial time)

There do not seem to be polynomial certificates for coNP instances; and for some problems there seem to be certificates neither for instances nor for non-instances

#### What's next?

- Space
- Games
- Relating complexity classes