

# FOUNDATIONS OF DATABASES AND QUERY LANGUAGES

Lecture 8: Conjunctive Query Optimisation / First-Order Expressiveness

Markus Krötzsch

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Review

There are many well-defined static optimisation tasks that are independent of the database

 $\rightsquigarrow$  query equivalence, containment, emptiness

Unfortunately, all of them are undecidable for FO queries → Slogan: "all interesting questions about FO queries are undecidable"

 $\sim$  Let's look at simpler query languages

### Overview

- 1. Introduction | Relational data model
- 2. First-order queries
- 3. Complexity of query answering
- 4. Complexity of FO query answering
- 5. Conjunctive queries
- 6. Tree-like conjunctive queries
- 7. Query optimisation
- 8. Conjunctive Query Optimisation / First-Order Expressiveness
- 9. First-Order Expressiveness / Introduction to Datalog
- 10. Expressive Power and Complexity of Datalog
- 11. Implementation techniques for Datalog
- 12. Path queries
- 13. Constraints
- 14. Outlook: database theory in practice

### See course homepage [ $\Rightarrow$ link] for more information and materials

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# Optimisation Futile for Conjunctive Queries

Optimisation is simpler for conjunctive queries

Conjunctive query containment - example:

 $Q_1: \qquad \exists x, y, z. \ R(x, y) \land R(y, y) \land R(y, z)$  $Q_2: \qquad \exists u, v, w, t. \ R(u, v) \land R(v, w) \land R(w, t)$ 

 $Q_1$  find *R*-paths of length two with a loop in the middle  $Q_2$  find *R*-paths of length three

 $\rightsquigarrow$  in a loop one can find paths of any length  $\rightsquigarrow Q_1 \sqsubseteq Q_2$ 

### Deciding Conjunctive Query Containment

Consider conjunctive queries  $Q_1[x_1, \ldots, x_n]$  and  $Q_2[y_1, \ldots, y_n]$ .

A query homomorphism from  $Q_2$  to  $Q_1$  is a mapping  $\mu$  from terms (constants or variables) in  $Q_2$  to terms in  $Q_1$  such that:

- $\mu$  does not change constants, i.e.,  $\mu(c) = c$  for every constant c
- $x_i = \mu(y_i)$  for each i = 1, ..., n
- if Q<sub>2</sub> has a query atom R(t<sub>1</sub>,..., t<sub>n</sub>) then Q<sub>1</sub> has a query atom R(μ(t<sub>1</sub>),...,μ(t<sub>n</sub>))

### Theorem (Homomorphism Theorem)

 $Q_1 \sqsubseteq Q_2$  if and only if there is a query homomorphism  $Q_2 \rightarrow Q_1$ .

 $\sim$  decidable (only need to check finitely many mappings from  $Q_2$  to  $Q_1$ )

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## Review: CQs and Homomorphisms

If  $\langle d_1, \ldots, d_n \rangle$  is a result of  $Q_1[x_1, \ldots, x_n]$  over database I then:

- there is a mapping  $\nu$  from variables in  $Q_1$  to the domain of  $\mathcal{I}$
- $d_i = v(x_i)$  for all i = 1, ..., m
- for all atoms R(t<sub>1</sub>,..., t<sub>m</sub>) of Q<sub>1</sub>, we find ⟨v(t<sub>1</sub>),..., v(t<sub>m</sub>)⟩ ∈ R<sup>I</sup> (where we v(c) take to mean c for constants c)

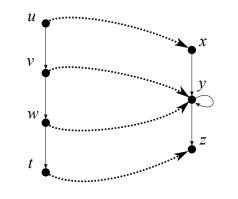
 $\sim \mathcal{I} \models Q_1[d_1, \dots, d_n]$  if there is such a homomorphism  $\nu$  from  $Q_1$  to  $\mathcal{I}$ 

(Note: this is a slightly different formulation from the "homomorphism problem" discussed in a previous lecture, since we keep constants in queries here)

## Example



 $Q_2$ :  $\exists u, v, w, t. R(u, v) \land R(v, w) \land R(w, t)$ 



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## Proof of the Homomorphism Theorem

" $\Leftarrow$ ":  $Q_1 \sqsubseteq Q_2$  if there is a query homomorphism  $Q_2 \rightarrow Q_1$ .

- (1) Let  $\langle d_1, \ldots, d_n \rangle$  be a result of  $Q_1[x_1, \ldots, x_n]$  over database  $\mathcal{I}$ .
- (2) Then there is a homomorphism v from  $Q_1$  to I.
- (3) By assumption, there is a query homomorphism  $\mu: Q_2 \rightarrow Q_1$ .
- (4) But then the composition  $v \circ \mu$  that maps each term *t* to  $v(\mu(t))$  is a homomorphism from  $Q_2$  to  $\mathcal{I}$ .
- (5) Hence  $\langle v(\mu(y_1)), \dots, v(\mu(y_n)) \rangle$  is a result of  $Q_2[y_1, \dots, y_n]$  over I.
- (6) Since  $v(\mu(y_i)) = v(x_i) = d_i$ , we find that  $\langle d_1, \dots, d_n \rangle$  be a result of  $Q_2[y_1, \dots, y_n]$  over  $\mathcal{I}$ .

Since this holds for all results  $\langle d_1, \ldots, d_n \rangle$  of  $Q_1$ , we have  $Q_1 \sqsubseteq Q_2$ .

(See board for a sketch showing how we compose homomorphisms here)

### Proof of the Homomorphism Theorem

- " $\Rightarrow$ ": there is a query homomorphism  $Q_2 \rightarrow Q_1$  if  $Q_1 \sqsubseteq Q_2$ .
- (1) Turn  $Q_1[x_1, \ldots, x_n]$  into a database  $\mathcal{I}_1$  in the natural way:
  - The domain of  $\mathcal{I}_1$  are the terms in  $\mathcal{Q}_1$
  - For every relation *R*, we have  $\langle t_1, \ldots, t_m \rangle \in R^{I_1}$  exactly if  $R(t_1, \ldots, t_m)$  is an atom in  $Q_1$
- (2) Then Q₁ has a result ⟨x₁,..., x<sub>n</sub>⟩ over 𝒯₁
  (the identity mapping is a homomorphism actually even an isomorphism)
- (3) Therefore, since  $Q_1 \sqsubseteq Q_2$ ,  $\langle x_1, \ldots, x_n \rangle$  is also a result of  $Q_2$  over  $\mathcal{I}_1$
- (4) Hence there is a homomorphism v from  $Q_2$  to  $\mathcal{I}_1$
- (5) This homomorphism  $\nu$  is also a query homomorphism  $Q_2 \rightarrow Q_1$ .

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# Application: CQ Minimisation

### Definition

A conjunctive query Q is minimal if:

- for all subqueries Q' of Q (that is, queries Q' that are obtained by dropping one or more atoms from Q),
- we find that  $Q' \neq Q$ .
- A minimal CQ is also called a core.

It is useful to minimise CQs to avoid unnecessary joins in query answering.

## Implications of the Homomorphism Theorem

The proof has highlighted another useful fact:

The following two are equivalent:

- Finding a homomorphism from  $Q_2$  to  $Q_1$
- Finding a query result for  $Q_2$  over  $I_1$
- $\rightsquigarrow$  all complexity results for CQ query answering apply

### Theorem

Deciding if  $Q_1 \sqsubseteq Q_2$  is NP-complete.

If  $Q_2$  is a tree query (or of bounded treewidth, or of bounded hypertree width) then deciding if  $Q_1 \sqsubseteq Q_2$  is polynomial (in fact LOGCFL-complete).

Note that even in the NP-complete case the problem size is rather small (only queries, no databases) Markus Krötzsch, 8 June 2015 Foundations of Databases and Query Languages slide 10 of 32

## CQ Minimisation the Direct Way

A simple idea for minimising Q:

- Consider each atom of Q, one after the other
- Check if the subquery obtained by dropping this atom is contained in  ${\it Q}$

(Observe that the subquery always contains the original query.)

• If yes, delete the atom; continue with the next atom

Example query Q[v, w]:

 $\exists x, y, z. R(a, y) \land R(x, y) \land S(y, y) \land S(y, z) \land S(z, y) \land T(y, v) \land T(y, w)$ 

 $\rightsquigarrow$  Simpler notation: write as set and mark answer variables

 $\{R(a, y), R(x, y), S(y, y), S(y, z), S(z, y), T(y, \bar{v}), T(y, \bar{w})\}$ 

## CQ Minimisation Example

### $\{R(a, y), R(x, y), S(y, y), S(y, z), S(z, y), T(y, \bar{v}), T(y, \bar{w})\}$

### Can we map the left side homomorphically to the right side?

R(a, y)	R(a, y)	Keep (cannot map constant a)
R(x, y)	R(x, y)	Drop; map $R(x, y)$ to $R(a, y)$
S(y, y)	S(y, y)	Keep (no other atom of form $S(t, t)$ )
S(y,z)	S(y,z)	Drop; map $S(y, z)$ to $S(y, y)$
S(z, y)	S(z, y)	Drop; map $S(z, y)$ to $S(y, y)$
$T(y, \bar{v})$	$T(y, \bar{v})$	Keep (cannot map answer variable)
$T(y, \bar{w})$	$T(y, \bar{w})$	Keep (cannot map answer variable)

### Core: $\exists y. R(a, y) \land S(y, y) \land T(y, v) \land T(y, w)$

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# CQ Minimisation: Complexity

Even when considering single atoms, the homomorphism question is  $\operatorname{NP}\xspace$ -hard:

#### Theorem

Given a conjunctive query Q with an atom A, it is NP-complete to decide if there is a homomorphism from Q to  $Q \setminus \{A\}$ .

Checking minimality is the dual problem, hence:

### Theorem

Deciding if a conjunctive query Q is minimal (that is: a core) is CONP-complete.

However, the size of queries is usually small enough for minimisation to be feasible.

# CQ Minimisation

Does this algorithm work?

- Is the result minimal?
   Or could it be that some atom that was kept can be dropped later, after some other atoms were dropped?
- Is the result unique? Or does the order in which we consider the atoms matter?

### Theorem

The CQ minimisation algorithm always produces a core, and this result is unique up to query isomorphisms (bijective renaming of non-result variables).

#### Proof: exercise

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# First-Order Query Expressiveness

## Queries and Their Expressiveness

Recall:

- Syntax: a query expression *q* is a word from a query language (algebra expression, logical expression, etc.)
- Semantics: a query mapping *M*[*q*] is a function that maps a database instance *I* to a database instance *M*[*q*](*I*)
- We only study generic queries, which are closed under bijective renaming (isomorphism of databases)

### Definition

The expressiveness of a query language is characterised by the set of query mappings that it can express.

Given a query language  $\mathcal{L}$ , a query mapping M is  $\mathcal{L}$ -definable if there is a query expression  $q \in \mathcal{L}$  such that M[q] = M.

We can study expressiveness for all query mappings over all possible databases, or we can restrict attention to a subset of query mappings or to a subset of databases.

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# Expressivity vs. Complexity

All query mappings that can be expressed in first-order logic are of polynomial complexity, actually in  $AC^0$ .

Arbitrary Query Mappings everything undecidable		
Polynomial Time Query Mappings		
First-Order Queries Data compl.: AC <sup>0</sup> , Comb./Query compl.: PSpace equivalence/containment/emptiness: undec.		
Conjunctive Queries Data compl.: AC <sup>0</sup> ; everything else: NP		
k-Bounded Hyptertree Width everything (sub)polynomial		
Tree CQs		

# **Boolean Query Mappings**

A Boolean query mapping is a query mapping that returns "true" (usually a database with one table with one empty row) or "false" (usually an empty database).

#### Every Boolean query mapping

- defines set of databases for which it is true
- defines a decision problem over the set of all databases
- could be decidable or undecidable
- if decidable, it may be characterised in terms of complexity Note: the "complexity of a mapping" is always "data complexity," i.e., complexity w.r.t. the size of the input database; the mapping defines the decision problem and is fixed.

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# The Limits of FO Queries

Are there polynomial query mappings that cannot be expressed in FO?  $\rightsquigarrow \ensuremath{\mathsf{yes}}!$ 

We already knew this from previous lectures:

- We learned that  $AC^0 \subset NC^1 \subseteq \ldots \subseteq P$
- Hence, there is a problem X in  $NC^1$  that is not in  $AC^0$
- Therefore, the corresponding query mapping *M<sub>X</sub>* is not FO-definable

 $AC^0 \subset NC^1$  was first shown for the problem X = PARITY:

- Input: finite relational structure I
- Output: "true" if *I* has an even number of domain elements The original proof is specific to this problem [Ajtai 1981].

## Any Other FO-Undefinable Problems?

#### Yes, many.

Strong evidence from complexity theory:

- If any P-complete problem *X* were FO-definable,
- then every problem in P could be LogSpace-reduced to X
- and then solved in  $AC^0$ ,
- hence every problem in P could be solved in  $\operatorname{LogSpace},$
- that is, P = L.
- Most experts do not think that this is the case.

Therefore, one would expect all  $\rm P\text{-}hard$  and similarly all  $\rm NL\text{-}hard$  problems to not be FO-definable.

#### $\rightsquigarrow$ How can we see this more directly?

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## Ehrenfeucht-Fraïssé Games

A method for showing that certain finite structures cannot be distinguished by certain FO formulas

#### General idea:

- A game is played on two databases  ${\cal I}$  and  ${\cal J}$
- There are two players: the Spoiler and the Duplicator
- The players select elements from  ${\mathcal I}$  and  ${\mathcal J}$  in each round
- Spoiler wants to show that the two databases are different
- Duplicator wants make the databases appear to be the same

We will always play on finite structures without constant symbols (remember that one can simulate constants by unary relations with one row)

# Proving FO-Undefinability

How to show that a query mapping is FO-definable?  $\sim$  Find an FO query that expresses a query mapping

How to show that a query mapping is not FO-definable?  $\sim$  Not so easy ... important tools:

- Ehrenfeucht-Fraïssé games
- Locality theorems

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# Playing One Run of an EF Game

### A single run of the game has a fixed number *r* of rounds

Spoiler starts each round, and Duplicator answers:

- Spoiler picks a domain element from  ${\cal I}$  or from  ${\cal J}$
- Duplicator picks an element from the other database ( ${\mathcal J} \text{ or } {\mathcal I})$
- $\rightsquigarrow$  One element gets picked from each  $\mathcal I$  and  $\mathcal J$  per round
- $\rightsquigarrow$  Run of game ends with two lists of elements:  $a_1, \ldots, a_r \in \Delta^{\mathcal{I}}$  and  $b_1, \ldots, b_r \in \Delta^{\mathcal{J}}$

#### Duplicator wins the run if:

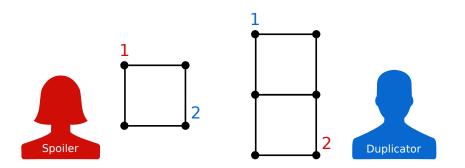
- For all indices *i* and *j*, we have  $a_i = a_j$  if and only if  $b_i = b_j$ .
- For all lists of indices *i<sub>i</sub>*,..., *i<sub>n</sub>* and *n*-ary relation names *R*, we have ⟨*a<sub>i1</sub>*,..., *a<sub>in</sub>*⟩ ∈ *R<sup>I</sup>* if and only if ⟨*b<sub>i1</sub>*,..., *b<sub>in</sub>*⟩ ∈ *R<sup>f</sup>*.

"The substructures induced by the selected elements are isomorphic"

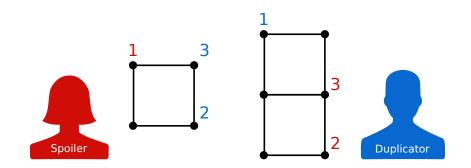
#### Otherwise Spoiler wins the run.

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## Example: Run of a Two-Turn EF Game



# Example: Run of a Three-Turn EF Game



- edges denote a bi-directional binary predicate
- all edges are the same predicate

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## Winning the EF Game

The game is won by whoever has a winning strategy: A player has a winning strategy if he/she can make sure that he/she will win, whatever the other player is doing

#### In other words:

- Duplicator wins if he can duplicate any move that the spoiler makes.
- Spoiler wins if she can spoil any attempt to duplicate her moves.
- We write  $I \sim_r \mathcal{J}$  if Duplicator wins the *r*-round EF game on I and  $\mathcal{J}$ .

Observation: given enough moves, the spoiler will always win, unless the structures are isomorphic

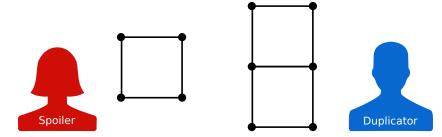
- edges denote a bi-directional binary predicate
- all edges are the same predicate

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### Example

Who wins the 2-round game? Who wins the 3-round game?



- · edges denote a bi-directional binary predicate
- all edges are the same predicate

## **Quantifier Rank**

EF games characterise expressivity of FO formulae based on the nesting depth of quantifiers:

### Definition

The quantifier rank of a FO formula is the maximal nesting level of quantifiers within the formula.

#### Examples:

- A formula without quantifiers has quantifier depth 0
- $\exists x.(C(x) \land \forall y.(R(x, y) \rightarrow x \approx y) \land \exists v.S(x, v))$  has quantifier depth 2

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### Definition

We write  $I \equiv_r \mathcal{J}$  if I and  $\mathcal{J}$  satisfy the same FO sentences of rank r (or less).

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# Using EF Games to Show FO-Undefinability

How to show that a query mapping M can not be FO-defined:

- Let  $C_M$  be the class of all databases recognised by M
- Find sequences of databases  $\mathcal{I}_1, \mathcal{I}_2, \mathcal{I}_3, \ldots \in C_M$  and databases  $\mathcal{J}_1, \mathcal{J}_2, \mathcal{J}_3, \ldots \notin C_M$ , such that  $\mathcal{I}_i \sim_i \mathcal{J}_i$

 $\rightsquigarrow$  for any formula  $\varphi$  (however large its quantifier rank r), there is a counterexample  $\mathcal{I}_r \in C_M$  and  $\mathcal{J}_r \notin C_M$  that  $\varphi$  cannot distinguish

### Problems:

- How to find such sequences of *I<sub>i</sub>* and *J<sub>i</sub>*?
   → No general strategy exists
- Given suitable sequences, how to show that *I<sub>i</sub>* ∼<sub>*i*</sub> *J<sub>i</sub>*?
   → Can be difficult, but doable for some special cases

# Significance of EF Games

### Theorem

For every r, I and  $\mathcal{J}$ , the following are equivalent:

- *I* ≡<sub>*r*</sub> *J*, that is, *I* and *J* satisfy the same FO sentences of rank *r* (or less).
- *I* ∼<sub>r</sub> *J*, that is, the Duplicator wins the *r*-round EF game on *I* and *J*.

Therefore, the following are equivalent:

- The query mapping *M* is FO-definable
- There is an FO sentence  $\varphi$  that defines M
- There is a number *r* such that, for every *I* accepted by *M* and every *J* not accepted by *M*, the Spoiler wins the *r*-round EF game on *I* and *J*

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# Summary and Outlook

Perfect query optimisation is possible for conjunctive queries

 $\rightsquigarrow$  Homomorphism problem, similar to query answering

 $\sim \mathrm{NP}\text{-complete}$ 

Using this, conjunctive queries can effectively be minimised

FO-queries (and thus CQs) cannot express even all tractable query mappings  $\rightsquigarrow$  FO-definability

Showing that a query is not FO-definable requires some creativity  $\sim$  Ehrenfeucht-Fraïssé Games as one approach

### Next topics:

- How to really use EF games to get some results?
- If FO cannot express all tractable queries, what can?